

MileHiCon 57

A detailed illustration of a werewolf's head and paws. The werewolf has brown fur, glowing orange eyes, and a wide, toothy grin showing sharp fangs and a pink tongue. Its paws are large and dark, with long, sharp claws. The background is a dark blue night sky with a large, bright full moon in the upper left. Small, glowing orange sparks or embers are falling from the right side of the image.

2025

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Cat Fest Colorado is owned and operated by Dana Cain, lifelong fan girl and former MileHiCon chairperson! See all of her events at www.DanaCainEvents.com

Dana Cain
EVENTS

Colorado's Longest-Running Science Fiction/Fantasy Literary Convention

MileHiCon 57

October 31 - November 2, 2025

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Badge Policy

All badges must be worn and displayed on an easily viewed location on the body.

Pre-Reg (multi-colored badges) and **3-Day** (purchased at the door) badges are good for all days and all functions at the convention.

Single day badges are good for the designated day only.

Friday – Green

Saturday – Orange (or Fri & Sat)

Sunday – Yellow (or Sat & Sun)

If you wear the incorrect badge for a specific day, you will be asked to change or purchase the correct day badge.

Lost Badges: You will be charged \$10 per replacement for each lost badge. This can get expensive, so **DO NOT LOSE YOUR BADGE.**

Hotel Information

Food & Drink: The hotel asks that food and beverages not provided by the hotel be kept in rooms and not brought to common areas. Hotel offerings are available at:

Borealis restaurant:

- Fri—Breakfast, Lunch, and Dinner.

- Sat & Sun—Breakfast, Brunch, and Dinner.

Borealis coffee shop:

- Open for Coffee, Breakfast, Beverages and Snacks.

COMPLIMENTARY PARKING is in the hotel parking lot ONLY.

Registration Information

The registration desk will be open for the following hours:

Friday: 1 pm–9 pm

Saturday: 9 am–8 pm

Sunday: 9 am–4 pm

You can purchase memberships for MHC 57, next year's MHC 58 registrations, and t-shirts here. Pre-registered attendees who arrive after the registration desk closes for the day must wait at least one hour before going to the MHC Operations Office to pick up their badge.

PUBLICATION INFO

Cover Artwork: **Crystal Sully**

Writing: **MileHiCon 57 Con Committee**

Layout & Editing: **Cynthia Ward**

Printing: **Colorado Express Copies**

Website: milehicon.org

E-mail: info@milehicon.org

EVENT SCHEDULE

Pick up a hardcopy schedule at the MileHiCon Registration Desk, view the schedule of events on your mobile device using this QR code, or navigate online directly to <http://schedule.milehicon.org>



MileHiCon 57

MileHiCon Through the Years

GoH = Guest of Honor
TM = Toastmaster

MileHiCon 56 Oct 25-27, 2024

GoHs: Annalee Newitz, Charlie Jane Anders, Steven Barnes, & Tananarive Due
Art GoH: Rick Sternbach
TM: Jason Henry Evans

MileHiCon 55 Oct 27-29, 2023

GoHs: Mary Robinette Kowal & Drew Hayes
Art GoH: Peri Charliu
TM: Sumiko Saulson

MileHiCon 54 Oct 21-23, 2022

GoHs: Ken Lui & Travis Heermann
Art GoH: Charles Vess
TM: Kevin J. Anderson

MileHiCon 53 Oct 1-3, 2021

GoHs: G. Willow Wilson & Rachel Swirsky
Art GoH: Rebecca Hicks
Fan GoH: Christopher Ambler
TM: Aaron Michael Ritchey

MileHiCon 52 Oct 23-25, 2020 (Virtual)

GoHs: Cory Doctorow, Rebecca Roanhorse & Mur Lafferty
Art GoH: Alan Pollock
TM: Steve Rasnic Tem

MileHiCon 51 Oct 18-20, 2019

GoHs: Marie Brennan & Angela Roquet
Art GoH: Elizabeth Leggett
TM: Carol Berg/Cate Glass

MileHiCon 50 Oct 19-21, 2018

GoHs: 17 past GoHs
Art GoHs: 5 past GoHs
Other GoHs: 3 past GoHs

MileHiCon 49 Oct 27-29, 2017

GoHs: Eric Flint & Jane Lindskold
Art GoH: Carrie Ann Baade
TM: Jason Heller

MileHiCon 48 Oct 28-30, 2016

GoHs: Kelly Armstrong & John Varley
Art GoH: Julie Dillon
TM: Chaz Kemp

MileHiCon 47 Oct 23-25, 2015

GoHs: Kevin Hearne & Kristine Kathryn Rusch
Art GoH: Ursula Vernon
TM: James Van Pelt

MileHiCon 46 Oct 24-26, 2014

GoHs: Daniel Abraham, Ty Franck & Michael Swanwick

Art GoHs: Phil & Kaia Foglio
TM: Jeanne C. Stein

MileHiCon 45 Oct 18-20, 2013

GoHs: Seanan McGuire & Catherynne Valente
Art GoH: Aaron Miller
TM: Ian Tregillis

MileHiCon 44 Oct 19-21, 2012

GoHs: Cherie Priest & CJ Henderson
Art GoH: Stephen Hickman
Special GoH: Steven Brust
TM: Stephen Graham Jones

MileHiCon 43 Oct 21-23, 2011

GoHs: Vernor Vinge & Glen Cook
Editor GoH: Gardner Dozois
Art GoH: Theresa Mather
TM: Mario Acevedo

MileHiCon 42 Oct 22-24, 2010

GoHs: Katherine Kurtz & Rachel Caine
Art GoH: Donato Giancola
TM: Paolo Bacigalupi

MileHiCon 41 Oct 23-25, 2009

GoHs: Barbara Hambly & Nancy Kress
Music GoH: Marc Gunn
Art GoH: John Picacio
TM: Brandon Sanderson

MileHiCon 40 Oct 24-26, 2008

GoHs: Jim Butcher, Patricia Briggs & Tim Powers
Art GoH: Michael Carroll
TM: Carrie Vaughn

MileHiCon 39 Oct 26-29, 2007

GoHs: David Weber & Chelsea Quinn Yarbro
Art GoH: Frank Wu
Media GoH: David Hedison
TM: Edward Bryant

MileHiCon 38 Oct 27-29, 2006

GoHs: Robert J. Sawyer, Judith & Garfield Reeves-Stevens
Art GoH: Alan M. Clark
TM: Mark Ferrari

MileHiCon 37 Oct 21-23, 2005

GoHs: Alan Dean Foster & David Drake
Media GoH: Kenneth J. Hall
Art GoH: David Mattingly
TM: Connie Willis

MileHiCon 36 Oct 22-24, 2004

GoHs: Charles DeLint, Elizabeth Moon & Fred Saberhagen
Art GoH: Bob Eggleton

TM: Robert Vardeman

MileHiCon 35 Oct 23-24, 2003

GoHs: Barry Longyear & Christopher Stasheff
Web Comic GoH: Shaenon Garrity
Art GoH: Lubov
TM: Walter Jon Williams

MileHiCon 34 Oct 18-20, 2002

GoHs: Nichelle Nichols, Jack McDevitt & Christie Golden
Art GoHs: Michael Georges & Michael Hague
TM: John M. Ford

MileHiCon 33 Oct 26-28, 2001

GoHs: Hal Clement & Harry Turtledove
Art GoH: Todd Lockwood
TM: Robert Vardeman

MileHiCon 32 Oct 20-22, 2000

GoHs: Ben Bova, Spider and Jeanne Robinson & C. Dean Andersson
Art GoH: John Kovalic
TM: P.D. Cacek

MileHiCon 31 Oct 22-24, 1999

GoHs: Lois McMaster Bujold & K.W. Jeter
Media GoH: Richard Elfman
Art GoH: Robert Daniels Jr.
TM: Kevin J. Anderson

MileHiCon 30 Oct 23-25, 1998

GoHs: Kevin J. Anderson & Lawrence Watt-Evans
Art GoH: Ellisa Mitchell
TM: L.E. Modesitt, Jr.

MileHiCon 29 Oct 24-26, 1997

GoHs: Michael Resnick & S.M. Stirling
Art GoH: Liz Danforth
Media GoH: George Johnsen
TM: Ed Bryant

MileHiCon 28 Oct 25-27, 1996

GoHs: Frederik Pohl & Jennifer Roberson
Art GoHs: David Martin & Diana Harlan Stein
Media GoH: Richard Hatch
TM: Wil McCarthy

MileHiCon 27 Oct 20-22, 1995

GoHs: Poul Anderson & Greg Bear
Art GoH: Phil Foglio
Media GoH: Haley McLane
TM: Simon Hawke

MileHiCon 26 Oct 21-23, 1994

GoH: Ellen Datlow

Art GoH: Ruth Thompson
Fan GoH: George "Lan" Laskowski
Special Guest: David Barron
TM: Larry Niven

MileHiCon 25 Oct 22-24, 1993

GoHs: Steven Brust, George R.R. Martin, S.P. Somtow & Connie Willis
Art GoH: Erin McKee
TM: Ed Bryant

MileHiCon 24 Oct 23-25, 1992

GoHs: Steven Brust, Emma Bull, Kara Dalkey, Pamela Dean & Will Shetterly

MileHiCon 23 Oct 18-20, 1991

GoHs: Sheri S. Tepper (in absentia)
Special GoH: S.P. Somtow
Art GoH: Erin McKee
Fan GoH: KathE Walker
TM: Connie Willis

MileHiCon 22 Oct 26-28, 1990

GoHs: George R.R. Martin & Dan Simmons
TM: John Stith

MileHiCon 21 Oct 27-29, 1989

GoH: Robert Bloch
Fan GoH: Forrest J. Ackerman
TM: Simon Hawke

MileHiCon 20 Oct 21-23, 1988

GoHs: Jack L. Chalker & Connie Willis
Fan GoH: Don C. Thompson
TM: Simon Hawke

MileHiCon 19 Oct 24-26, 1987

GoHs: C.J. Cherryh & Peter S. Beagle
TM: Ed Bryant

MileHiCon 18 Oct 24-26, 1986

GoHs: Gahan Wilson & Juanita Coulson
TM: Somtow Sucharikul
TM General: Ed Bryant

MileHiCon 17 Oct 25-27, 1985

GoH: Somtow Sucharikul
Fan GoH: Leslie Fish
TM: Ed Bryant

MileHiCon 16 Oct 26-28, 1984

GoH: Robert Asprin
Fan GoH: Suzanne Reece
Co-Toasties: Connie & Courtney Willis

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MileHiCon 15 Oct 21-23, 1983
GoH: George R.R. Martin
Fan GoH: Pat Taylor
TM: Howard Waldrop

MileHiCon 14 Oct 22-24, 1982

GoH: Ed Bryant
Art GoH: Kelly Freas
Fan GoH: Bruce Dane
TM: Connie Willis

MileHiCon 13 Oct 23-24, 1981
GoH: Theodore Sturgeon
Fan GoH: Tom Digby
TM: Bob Vardeman

MileHiCon 12 Oct 24-26, 1980
GoH: Stephen Donaldson
Fan GoH: Roy Tackett
TM: Ed Bryant

MileHiCon 11 Oct 26-28, 1979
GoH: Jack Williamson
Fan GoH: Curt Stubbs
TM: Ed Bryant

MileHiCon 10 Oct 27-29, 1978
GoH: William Tenn
Fan GoH: Fran Skene
TM: Ed Bryant

MileHiCon 9 Oct 28-30, 1977
GoH: Roger Zelazny
Fan GoH: Bruce D. Arthurs

TM: Ed Bryant

MileHiCon 8 Oct 22-24, 1976
GoH: Marion Zimmer Bradley
Fan GoH: Don C. Thompson
TM: Ed Bryant

MileHiCon 7 Oct 24-26, 1975
GoH: Joanna Russ
Fan GoH: Bob Vardeman
TM: Ed Bryant

MileHiCon 6 Oct 26-27, 1974
GoH: Poul Anderson
Fan GoH: Frank Denton
TM: Ed Bryant

MileHiCon 5 Oct 27-28, 1973
GoH: Gordon Dickson
Fan GoH: Devra Langsam

TM: Ed Bryant

MileHiCon 4 Oct 21-22, 1972
GoH: Ed Bryant
TM: Bob Vardeman

OctoCon III Oct 16, 1971
Chair: Judith Brownlee

Minicon II Oct 17, 1970
Chair: Camille 'Caz'
Cazedessus

Minicon I Nov 15, 1969
Chair: Camille 'Caz'
Cazedessus

MileHiCon 57 Convention Committee

MileHiCon is mounted by a group of volunteers: there are no paid staff. We are a band of experts, beauties, oddballs and misfits who are willing to invest our energy and expertise to make MileHiCon a reality.

Co-Chairpersons Meg Ward & Christine Childs

Active Track Coordinator Jean-Luc Lickiss

ADA Coordinator Luna Rinehart

Advertising, Publications, & Communications Director Linda Nelson

Anime/Video Program Coordinator Joel Berger

Art Show & Art Auction Director Heather "Ari" Harvey

Auctioneer Michael Burgess

Avistrum Liaison Joleen Fresquez

Avistrum President Chelsesy Hunninghake

ConSuite Coordinator Sherry Leonhart

Dock Master Darien Akia

Gaming Coordinator Adam Rinehart

Green Room Coordinator Sue Van Cleave

Geeqateers Director Alanna Marshall

Guest Services Director Susan Anderson

Hotel Liaison Jessi Knoedler

IT Team Joel Berger, Jyn Clarizio, Brenda Dryburgh, & Arlen Feldman

Literacy Auction Director Susan Anderson

Literacy Auction Donation Coordinator Rose Beetem

Logistics Coordinator Dionne LeBau

Masquerade Cosplay Coordinator Meghan Bethards

ModelFest Liaison Vernon Clark

Operations Director Melinda Tegan

Programming Director Meg Ward

Publications Director Cynthia Ward

Marketing Coordinator Graham Dickson

Registration Director James "Ruckus" Wigton

Security Director Alexander Wilder

Social Media Coordinator Andrea DeHart

Stage Manager Bruce Kesler

Tables Coordinator Brenda Dryburgh

Technical Director Ryan Lanham

Assistant Technical Director Forrest Fredell

Co-Treasurers Mindy Elswick & Bill VanCleave

Vendor's Room Coordinator Scott & Jyn Clarizio

Website Coordinator Brenda Dryburgh

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Autograph Signings

Autograph opportunities will be available throughout the convention on Friday, Saturday and Sunday. Check the programming schedule, the Autograph Table, and the Author's Co-Op board.

All Autograph signings are held at the Autograph Table in the lobby outside Main Events (Aurora III & IV). The signing schedule is subject to change; the most current version will be posted next to the tables.

When waiting to have books signed, please form a single-file line and be considerate of the authors and others in line. Please limit the number of items per author/artist to **three** at a time. You can go through the line again.

Weapons Policy

All weapons must be peace bonded. Peace bonding at MileHiCon consists of an orange tie placed prominently on the weapon. This is to signify that you are aware of the policy. Peace bonding materials are available in Operations (between Programming 2 and Gaming).

All weapons must have a sheath, holster or other carrying device. Weapons may not be brandished and must remain slung or holstered. There are three places where a weapon may be waved about —Operations, the Vendors Room (with vendor permission) and in your hotel room with the door closed.

NO actual firearms (even if disabled) or fake guns that resemble firearms.

NO lasers exceeding OSHA Class 3.

Definition of what constitutes a weapon and how the policy is interpreted (or enforced) is reserved by the convention.

Failure to comply with these rules or to be peace bonded may result in ejection from the convention without refund.

Do you have what it takes to be a Geeqateer?

"Geeqateer... what's that?"

A Geeqateer is a special attendee at MileHiCon who loves the event and wants it to continue for many years. Geeqateers are the heart of the convention. They take on various tasks, help with challenges, assist with staffing, and guide the event into the future of fantasy, sci-fi, and horror literature and media. Being a Geeqateer is being a vital part of the convention, helping it run smoothly. We work on different tasks, starting before the event and ending after it. Tasks can range from helping with registration to keeping panel discussions on schedule and more. Geeqateers are at the center of it all. Whether you're new or experienced, we welcome you to join us on this journey. Geeqateers have a shared passion and dedication to making MileHiCon amazing.

Rewards for Geeqateers and their geeqateering

MileHiCon Staff T-Shirt: After completing 8 hours of convention work, approved by a Concom member, Geeqateers are eligible to receive a MileHiCon staff T-shirt. These shirts are limited in quantity, so it's encouraged to turn in your hours early. If a T-shirt isn't desired or is unavailable in your size, alternatives with the head of Geeqateers may be arranged

Raffle Tickets: For every hour worked as a Geeqateer beyond the initial 8 hours, you receive a raffle ticket. Geeqateers can accumulate these tickets, with a maximum cap often set at 25. This provides them with opportunities to participate in the Reward Raffle. Tickets can only be earned for the year you did the hours.

Reward Raffle: Geeqateers can participate in the Reward Raffle, typically held on Sunday evening after MileHiCon has wrapped up. The raffle is presented with a touch of humor and is open for all to observe, but especially for those with tickets. Prizes and rewards are distributed to those holding raffle tickets. Please be there to pick up your prizes or have someone pick them up. Please claim prizes promptly, or they will be re-entered into the next raffle. "What happens at the MileHiCon Raffle stays at the MileHiCon Raffle... usually," as the previous Geeqateer head could be found saying.

Important Reminders

- If you reach the maximum number of tickets, consider talking to a ConCom member about joining their department next year to receive staff level perks!
- You must be an attendee of the convention with a valid badge to be a Geeqateer.
- Convention rules apply to all Geeqateers, just like all attendees.
- Track your hours to receive rewards for the time you've worked. Time cards must be initialed by a ConCom class member wearing a ribbon that identifies them as such.
- Most of all, have a great time! We want to make sure everyone enjoys the experience we create.

The Geeqateer department can be found in our little hobbit hole in Boardroom A, just past Avistrum. Please come visit with your questions, if you wish to help, and/or sign up to be a Geeqateer.

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Party Policy

For the consideration and comfort of all MileHiCon and hotel guests we have developed the following party policy and rules.

Register: MileHiCon attendees planning room parties must register with Operations (between Programming 2 and Gaming). Any parties not registered in advance may be shut down without recompense to the organizers. Party organizers are responsible for making certain that all hotel and convention rules and policies are followed during and after the party.

Signage: Party signage is only allowed in designated locations in the hotel floor lobby. Signs cannot be taped or tacked on walls or doors. If found, they will be removed. If there is damage, party organizers are financially liable.

Food/Drink: Party organizers are responsible for assuring that food and drink do not leave the party room. Colorado State Health laws and hotel rules stipulate that there can be NO cooking or heating appliances utilized in any hotel room unless set up and operated by hotel staff. These include crockpots, heating plates, chafing dishes, microwaves, toasters, toaster ovens, etc. Microwaves available in some hotel rooms and suites are there for preparing popcorn and warming cups of coffee, not for cooking. Coffee pots may be utilized.

Due to Colorado State Health laws, foods brought to parties must not require heating, cooking, or maintenance at a specific temperature while being served. All prepackaged foods that do not require cooking or heating are acceptable. Foods purchased from licensed food preparation companies—such as pizzas, fried chicken, sandwiches, etc.—to be consumed immediately are acceptable. If you would like to serve hot food at your

party, please contact the hotel and they will be happy to make the proper arrangements. Yes, there will be a fee.

Alcohol: If serving alcoholic beverages at your party (not allowed in Presidential Suite 1001), you are responsible for checking the age of everyone at your event to ensure they are over 21.

Safety: Party organizers are responsible for the safety of all party guests, including any unsupervised minors.

Containment: Party organizers are responsible for your own room. However, you are also asked to keep an eye on the hallway outside your door. "Hall parties" are not allowed. Keep the door shut on party rooms. Please ask them to move along or notify Convention Operations.

Hall Parties/Gatherings: Keep hallways and passages clear, be quiet and respectful of other guests. If you see a gathering, ask them to move along or contact Operations and we'll handle it.

Noise: Party organizers are responsible for preventing excessive noise. Upon any noise complaint, the offending party/event will be given a warning. After three warnings, Hotel Security will be called and the party will be shut down.

Damages: Registered guests are responsible for all damages to your room. You will be charged for any damages in the form of replacement costs or additional cleaning costs by the hotel.

Any guests breaking any aspect of this policy may be asked to leave the premises and cannot either expect or demand any refund of the room/suite charge or convention membership.

REMEMBER, it is your privilege, not your right, to hold a room party at MileHiCon. We hope this does not cause any inconvenience as it is for your safety, security, and comfort as well as the comfort of all MileHiCon and hotel guests. If you have any questions, please contact Operations.

Photo/Video Policy

MileHiCon realizes that it is important for people to remember all the fantastic authors, fun activities, great costumes, and wonderful people you experienced while attending the convention. One way to do this is with photographs. To keep everyone happy, MileHiCon has developed the following Photography Policy. The policy will help you to take photos without annoying other attendees, guests, or costumers. **Please note that all policies on Photography also apply to Videography.** Please read the following information.

Personal Photos:

Ask permission prior to photographing a guest, costumer, or other individual. Some people don't like their picture

being taken. All photos taken are for personal use only, not for sale or commercial use without the individual's or—if of a convention event—MileHiCon's permission and signed release.

Masquerade Photos:

Photos of all costume contest entries will be taken by a MileHiCon staff photographer for use during judging and possibly for promotional use by the convention. If you do not want your picture utilized by the convention for promotional purposes, please inform the staff Masquerade Director.

Attendees may take costumer photographs WITH PERMISSION at any time after the Masquerade. For the safety of the contestants and the comfort of the audience, use of flash during the Masquerade is prohibited.

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CHILD POLICY

It is important to us and the future of fandom that we involve our children in the multifaceted worlds of science fiction and fantasy. To that end, we encourage parents to bring children of all ages to the convention and its events.

Children 0–5 attend MileHiCon for free, but must be with a parent or designated adult over 18 at all times. Children 6–11 are half price, but must have a parent or designated adult over 18 in close proximity at all times. Convention staff and participants leading programs are not designated adults for the purpose of this policy.

Parents or their deputies must be present at all times, even in Active/Kids Track programs. Teens 12–17 pay full price and may attend the convention without close supervision by a parent or guardian. If adult activities or programs are in progress, minors may be asked by a staff member to leave the room.

MileHiCon does not offer babysitting services. We apologize for any inconvenience this may cause. You may want to check with hotel registration for babysitting services.

Please monitor your child's experience—some programs at MileHiCon address mature-topics.

MileHiCon makes every attempt to schedule adult topic

programming in the late night hours, but this may not always be possible.

We want to remind parents that they are responsible for their children at all times. Please have your child stay close to you when in public areas of the hotel, as it is often hard to distinguish that the child is not lost. If parents believe that their convention activities will be constrained too much by the required monitoring of their children's activities, they are encouraged to arrange for proper childcare.

If a child wanders away, please check with Operations (between Programming 2 and Gaming). If your child is left unattended, the child will be observed by a convention staff member until Operations can be contacted. The child's parent (or guardian) will then be located. Upon the third offense, both the child's and parent's (or guardian's) MileHiCon membership may be revoked and the parent will be asked to remove the child and themselves from convention areas.

It is our utmost desire to have all attendees, parents and children alike, experience MileHiCon with complete confidence in both their safety and full enjoyment.

Please enjoy the convention!

Code of Conduct and Anti-Harassment Policy

MileHiCon exists for the enjoyment and comfort of **all** convention attendees. Everyone with a MileHiCon badge is required to abide by the code of conduct. You agree voluntarily to abide by these rules and you understand that MileHiCon is relying on your cooperation, courtesy and good judgment. By attending MileHiCon in any capacity, you agree to help create a space that is and feels as safe as possible by respecting other people's physical and social boundaries.

Exhibitors, sponsors, vendor, fan tables and similar activities also are subject to the anti-harassment policy.

The convention committee, to the best of our ability, will only take action under these rules when the behavior of any individual or small group either disturbs attendees or detracts from the relaxed and comfortable atmosphere of the convention.

Any action or behavior that causes excessive discomfort to other attendees, adversely affects MileHiCon's relationship with its guests, its venues or the public,

breaks any applicable law, code or regulation or causes significant disruption to convention operations is strictly forbidden and may result in MileHiCon's asking you to leave the convention and possibly not being able to return in future years.

Harassment

Harassment is generally any behavior that annoys, alarms or threatens another person or group. This includes unwanted physical contact, following someone around a public area without their consent or threatening to physically attack someone. If you approach someone and they tell you "no" or to leave them alone, you must do so and have no further contact. If you fail to honor their response, they may have a legitimate complaint of harassment. Costuming or Cosplay is not consent.

Inappropriate photography can also be considered harassment. Inappropriate photography is defined as photography where the subject feels they are being stalked, exploited, degraded or disrespected through being photographed. While it

is reasonable that photographers will be photographing costumers, cosplay, and other parts of the convention, should this photography become harassing or sexual in nature, the photographer will be subject to this harassment policy.

Harassment may include (but not be limited to) the following:

Physical Boundaries

- Do not physically harm or endanger other people.
- Do not touch people or their personal effects—including clothing, assistive devices, bags, and on-duty service animals—without an express invitation. If you want to invite physical contact, do so verbally or with a friendly gesture, such as holding out a hand for a handshake.
- When sharing space with other people, engage in active demonstrations of respect and empathy. For example: Leave other people a clear path to the exit. Moderate the volume of your voice and the expansiveness of your gestures.

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Maintain an appropriate physical distance.

Social Boundaries

In all cases where someone has told you or demonstrated that they do not wish to interact with you, do not contact them in any fashion, including through an intermediary, unless and until they approach you of their own initiative.

MileHiCon thrives on vigorous debate, but it is not acceptable to verbally attack people. Do not use slurs or make derogatory comments about a person, group or category of people. This includes comments based on characteristics such as (but not limited to) actual or perceived race, national origin, sex, gender, sexual orientation, physical appearance, age, religion, ability, family or marital status, or socioeconomic class.

When interacting with other people, engage in active demonstrations of respect and empathy. For example: Obtain ongoing consent for your interaction. Respect the variety of ways in which people signal that continued contact is unwelcome. Pay attention to verbal and non-verbal clues that the other party wishes to end the interaction; these clues can range from "Gosh, look at the time!" to the other person walking away from you. If you're not certain the other person is enjoying your company, end the interaction yourself.

You understand that negative behavior(s) described above can result in expulsion and/or long-term suspension of your future eligibility for convention membership.

MileHiCon is the sole judge of whether or not someone should be expelled from the convention.

In Summary

Just as you do not owe anyone your time, your attention or physical contact, no one owes you theirs. Interacting with people you don't know well can be somewhat like first contact with an alien ambassador, so demonstrate peaceful intentions and do your best to be a credit to the human race.

Reporting Violations

This section describes our policy on

reporting and handling reports of unsafe behavior and other code of conduct violations. MileHiCon's primary concern is the safety of our attendees, and we appreciate the assistance of all of our attendees in creating and sustaining a culture of safety at MileHiCon.

Anyone who was directly affected by or witnessed a code of conduct violation at MileHiCon can file a report, and is encouraged to do so.

Anyone can report any behavior or pattern of behavior that violates our code of conduct. If you feel someone's behavior is dangerous or harmful to you or others, if someone's behavior makes you feel afraid or very uncomfortable, or if someone is actively making it difficult for you or others to enjoy or fully participate in the convention, we would like to know about it.

You can make a report at any time; however, we request that reporting take place as soon as possible during or after an incident, especially if you believe that someone may be causing problems for multiple people at the convention. Reports will be taken seriously and handled appropriately regardless of when they are made.

To report a problem at the convention, approach any concomm member (identified by a COMMITTEE ribbon). You can also call Operations (between Programming 2 and Gaming) at any time during the convention, day or night, and your call will be taken and transferred to an appropriate staff member.

MileHiCon will always prioritize the safety of all our attendees over a single person's desire to attend or participate in MileHiCon. To this end, MileHiCon reserves the right to:

- Take immediate action, defer action, or decline to take action.
- Request that someone who is causing problems change their behavior.
- Revoke access to some or all convention spaces.
- Revoke convention membership.
- Involve hotel security.

- Via hotel security, involve local law enforcement.

- Deny membership for a period of one or more years, or permanently.

If we believe someone needs to be immediately removed from the premises for the safety of our attendees, MileHiCon may enlist the assistance of hotel staff or the police, as appropriate.

If we believe someone is in need of immediate medical attention, MileHiCon may call for an ambulance.

If a person under 18 makes or is the subject of a report, we will take appropriate steps to ensure the safety of that person and other attendees, but will not take other action until that person's parent or guardian is present.

MileHiCon's representatives will follow this policy with the safety of all the convention's attendees in mind, which may require us to take certain actions without the consent of the person making the report. We will do our very best to balance the needs of all involved parties and the needs of the convention when they conflict.

MileHiCon will not reveal your identity or the substance of your report unless it is absolutely necessary to obtain information about the incident or take action related to the incident.

MileHiCon will not take any sort of retaliatory action against you for reporting or not reporting a problem.

MileHiCon will not provide mediation or intermediary communication services.

While MileHiCon will always err on the side of safety, we will not assume that a report being made automatically means that action needs to be taken.

MileHiCon will not respond to general requests for a list of all parties whose memberships have been revoked or denied. However, if anyone with a proven need to know inquires as to whether a particular person's membership has been revoked or denied, MileHiCon may provide that information.

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Accessibility and ADA

If you require accommodations because of a disability, please visit the **ADA Information Booth** and badge stickers will be provided to you and (up to) one companion. Stickers can be placed on the front or back of your badge, based on your preference. Your companion must have their own valid convention badge.

During the convention, simply show the badge sticker to any staff member and let them know how they can assist you.

MileHiCon Accommodations

All panel rooms have **wheelchair-accessible spaces**; smaller rooms have at least one such space, and larger rooms have multiple spaces. **Wheelchair-accessible spaces** and additional **ADA seating** are generally available on a first-come, first-served basis. Spaces will be marked with signage to help ensure none of our other attendees take these spots by accident. Once a panel begins, we don't want to disrupt the panelists by playing musical chairs, so please try to arrive 10-15 minutes early to ensure a better chance of obtaining accessible seating.

A **large-scale version** of our convention map will be located at registration.

Trained service animals are welcome in all areas, including sleeping rooms, common areas, and convention spaces. Just a heads up for service animal handlers: this Hotel is pet-friendly, so we have updated our **pet policy** accordingly.

We have a **quiet room** for any attendees who need a sensory-friendly space to decompress or simply wish to step away from the hustle and bustle for a bit. It's the glassed-in conference room located within the "Regency" on the second floor.

Additional **reasonable accommodations** not listed above will also be provided on request. We may not be able to accommodate every aspect of every disability, but we'll make every effort to ensure you have the best possible convention experience.

Please visit the **ADA Information Booth** for any additional questions you may have at the Convention.

Accessible Hotel Rooms

Accessible guest rooms are available upon request. These rooms have 32" wide doorways and come with either an accessible bath with grab bars or a roll-in shower with an adjustable shower wand. All accessible guest rooms have an accessible route from public entrances.

Commitment to Panelist Diversity

Our goal is to create an inclusive and respectful convention environment that invites participation from people of all ethnicities, countries of origin, gender identities and expressions, ages, abilities, religions, sexual orientations, physical appearances, body sizes, economic backgrounds, scholarly or professional backgrounds, employment, religions, and other differences.

The MileHiCon programming director and MileHiCon convention chairs are actively seeking to increase the diversity of our attendees, speakers, and sponsors through our programming mailing list, and working with the communities we exist in.

This is an ongoing process. We are committed to being open to feedback on how we can improve. Behavior by any panelist, guest, or moderator that does not align with our principles above should be brought to the attention of the programming director and convention chairs as soon as possible.

MileHiCon Pet Policy

Dogs are permitted, provided they meet the following criteria and adhere to the rules outlined below.

(Well-behaved, trained birds may also be allowed on a case-by-case basis depending on MileHiCon's discretion.)

- All attendees who choose to bring a pet to MileHiCon agree to follow all the rules and regulation listed below.
- All pets must be clean, well-behaved, housebroken, and socialized to handle large crowds, loud noises, and other animals without becoming anxious or aggressive.
- Dogs must wear a collar or harness and be kept on a non-retractable leash with a maximum length of six feet or in an appropriate pet carrier at all times.
- Pets must be up to date on all required vaccinations.
- Pet owners are responsible for taking care of and cleaning up any messes their pets make or cause.
- Pets are **NOT** allowed on any tables, counters, or shelves.
- Pets are **NOT** permitted in the Consuite or Art Show.
- Pet owners must be mindful of other attendees who may not be comfortable around animals and maintain a respectful distance.
- Please be aware and considerate of those around you.
- MileHiCon requests that all pets have some form of identification on them with up-to-date contact information in case of an emergency.
- Pets must always be accompanied by their owner or handler and may **never** be left unattended on the con floor (i.e., left tied to a chair, table, etc, or left waiting somewhere within their carrier, even if only for a "small" amount of time). Failure to adhere to this rule will result in a request for the immediate removal of said pet.
- MileHiCon reserves the right to eject or refuse access to any animal that is aggressive, poorly behaved, obviously ill, or otherwise breaking the rules laid out in this policy.
- By entering the MileHiCon event space with your pet, you acknowledge and accept full responsibility for your pet and will be held accountable for any incidents, damages, or injuries said pet causes or presents to yourself, others, and the event space.
- MileHiCon cannot be held liable for any incidents or injuries that may occur.
- MileHiCon reserves the right to make exceptions and edits to this policy as needed.
- Do not approach, touch, call, take pictures of, or otherwise interact with any animal without first getting permission from the owner.

Quiet/Sensory Friendly Room Available!

We all know that it can be a little overwhelming at the convention. To help with this, **Regency** will be available as a quiet and/or sensory friendly room. Everyone has different needs, so we cannot accommodate all of them, however, ground rules for the room are as follows: Loud activity and other distracting behavior is discouraged. This is not the place for extended conversation or to take a phone call. If you are using media, please make sure that you have the volume off or are using headphones. No food or drinks other than water. Do not change the lights from on to off or vice versa without consulting with everyone else in the room first. Be respectful and discuss in a calm and friendly manner. If there is no consensus or any single strong objection, do not change the lights. Please leave the fidgets in the room for the next person.

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Art on display in the Art Show (Rocky Mountain Event Center) is for sale, except for pieces with “NFS” on the bid sheet.

The show is divided into two sections: The Print Shop and displayed art. Print Shop pieces are not displayed on panels, and are simply for sale at the marked price. Take the piece to the Art Show desk and pay for it.

Displayed art may be purchased by Quick Sale, voice auction or written bid. Each piece may have two prices: “Minimum Bid” and a “Quick Sale” price. If there is no Quick Sale price, it is only available via auction.

Quick Sale Buying

Artworks with a Quick Sale price may be purchased instantly if no bids have been placed. Just bring the bid sheet to the desk, pay, and it's yours. Please leave it on display until the auction ends. Once a piece has a written bid, it can no longer be sold by Quick Sale.

Auction Bidding

Bids must be whole dollar amounts. Just fill in your

badge number, your name and the amount you are offering.

The first bid on a piece must be at least the minimum bid. It may be more. Each bid thereafter must be greater than the previous bid.

If there are fewer than three written bids on a piece, it goes to the highest bidder. Three or more written bids send a piece to the voice auction.

Pieces at the voice auction go to the highest bidder. If there are no voice bids at the auction, the piece goes to the highest written bid. If you cannot attend the auction but want to bid on a piece, see the Art Show staff.

When you bid, in writing or at auction, you agree to buy the piece for that price. Bids are final and binding.

Purchased artworks may be picked up as the auction closes on that item. If you need to pick up your art before then, or cannot pick up your art before 4 PM Sunday, see the Art Show staff.

Packing and shipping is available for a fee plus cost. Cash, checks, MC, VISA accepted.



Colorado's Longest-Running Science Fiction/Fantasy Literary Convention



THE MILEHICON 57 T-SHIRT

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ARTWORK BY CRYSTAL SULLY

MileHiCon 57



The Masquerade/Cosplay Contest will kick off Saturday evening—hope you have your costumes ready! Please review the guidelines below and register by Saturday at 4 pm at the table near registration if you didn't already sign up online.

Timeline on Saturday

4 pm: Registration for masquerade closes. This is also the deadline to turn in any music you want played during your presentation on a compatible jump/thumb drive.

5:30 pm: Report for walk-through in Aurora III-IV. Required if you have music or special tech; optional but recommended if you are unfamiliar with the stage.

6 pm: Green Room check-in in Conference Room IV. All entrants need to report for entry number assignment and photography.

6-7:15 pm: Judges interview/detail evaluation in Conference Room IV.

6:45 pm: Doors open for audience seating in Aurora III-IV.

7 pm: Lineup backstage; Peer Award voting in Conference Room IV.

7:30 pm: Masquerade begins in Aurora III-IV.

Guidelines, Etc.

All entrants must be members of MileHiCon 57; a Saturday day membership is fine.

The MileHiCon Masquerade/Cosplay Contest is for creations derived from and inspired by science fiction, fantasy (high/urban/other), horror, mythology, anime, steampunk, comics, mythology, theater, cyberpunk, media, history, pop culture and assorted other realms of the imagination. Fannish puns and shaggy-dog joke costumes, if the presentation is kept short, are also fine.

All presentations should be kept short. Individuals should aim for two minutes or less, group entries can go a bit longer. Remember that entrants will not have access to a microphone, and if the judges and audience can't hear your presentation it will become boring and/or frustrating. Plan a presentation or walk-through that will allow the judges and audience plenty of time to see your costume—this isn't a sprint!

Content and Logistical Guidelines

MileHiCon is a family-friendly and inclusive convention, so keep that in mind. We aim for PG ... *maybe* PG-13. If you have any questions and don't want to alter your costume/presentation

onsite, or have the lights dimmed and the hook brought out during the contest ... contact the masquerade director ahead of time or at the con.

A musical selection can be played during your presentation if you have provided it on thumb/jump drive ahead of time. Lights will be dimmed before and after each entry.

Weapons/combat routines must be cleared ahead of time with the masquerade director. Live animals (other than service ones), fire/pyrotechnics/projectiles/messy/sticky/ biohazardous/nuclear substances are prohibited. If your costume leaves anything on stage ... discarded cloak, props, etc. ... you or your stage crew/groupies/friends will need to clear it off within a minute of your presentation ending.

You may enter the masquerade individually and also as part of a duo/group if you do so in another costume/character and logistics permit.

Costumes that have won a major award at a previous MileHiCon are not permitted to compete again. (But are encouraged to submit pictures for the gallery!)

While fully store-bought or rented costumes are not eligible to compete, a purchased prop or piece here and there is not prohibited. (On the other hand, you don't get the brownie points for being able to say you made the whole thing.)

Divisions

We will have categories for Children/Youth, Adults, and Master Costumers. Tweens/teens/youth with costuming experience who choose can compete in the older division.

Awards: Masquerade entries will be judged on the individual merits of the costume and its presentation. There will be awards for Best of Show, Best Costume, Best Presentation, Audience Favorite, Peer's Choice (voted on by the contestants) and individual Judge's Choice Awards.

Ask in advance if you have questions. Surprise the audience, the judges, even yourself—but not the masquerade director or staff!

The masquerade director has full and final authority over all aspects of the masquerade, including waiving above rules if the costumer has a sufficiently convincing argument.

We look forward to seeing your costumes!

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Gaming Gala

Double Exposure Envoy will be at MileHiCon demoing games all weekend.

In addition, Doc Cheetem will be demoing his newer games, *Brigade Brawl*, about volunteer fire brigades in 1860s Philadelphia, *Escape the Crimps*, where the players are drunken Sailors trying to get home without getting Shanghaied, and *A Cure for What Ails You*, a competitive healing game set in late 1800s New Orleans. Who knew that historical games could be so hysterical?

On Friday evening, John Eakins will be running *Salem 1692* from 7 to 9 pm. Saturday, he will be running *Bristol 1350* from Noon to 2 pm, *Tortuga*

1667 from 2 to 4 pm, *Deadwood 1876* from 4 to 6 pm, and *Hollywood 1947* from 7 to 9 pm.

For the night owls, he will also be running *Blood on the Clock Tower* from 9 pm to Midnight on both Friday and Saturday nights.

In addition, USS Pioneer will be hosting their annual Poker Tournament on Friday from 9 pm to Midnight and Saturday from 7 pm to 11 pm.

As always, we will have a library of games available to check out and play in the gaming area throughout the weekend. So stop by between panels and find your next new favorite game.

The Colorado Modeling Militia

The Colorado Modeling Militia Enjoying Sci-Fi, aka the CoMMiES, is proud to present ModelFest! We run a paper modeling event open to con goers of all ages. We have a board selection of subjects available with tools, supplies, and helpers at the ready.

The model exhibition returns again. All subjects are welcome and we are eager to see your builds. We are emphasizing the history of Sci-Fi, so Frankenstein's Monster and Martian War Machines are especially welcome. We use an open judging criteria. We will evaluate your builds and give you feedback. You compete against yourself!

CoMMiES Modeling Live returns as well. Bring your kit and your tools and join us in the fun.

CoMMiES is a local chapter of the International Plastic Modelers' Society. Our club meetings are social building sessions where we share our love of the hobby. We host CoMMiESFest each March as well as model events at other sci-fi cons.



Come and be assimilated!

Bardic Circles & Filk Singing

Starting at 9 pm Friday & Saturday and continuing throughout the night, join us for Bardic Circles & Filk Singing in Conference 6.

For those who don't know, here are the rules for a Denver Bardic Circle:

Filk music is a community, culture and genre tied to science fiction/fantasy.

The singing proceeds around the circle. We allow followers (songs which fit what was just heard) very rarely and only at the circle master's discretion.

When your turn comes, you may pick, pass, or perform. If you're unsure of what to do, pass. When performing, keep it short, under five minutes.

When picking, you will be given two chances to find a song everyone knows.

People come from far away to participate. Be considerate.

If you are overlooked or skipped, it's not intentional. Speak up! Everyone is welcome and we encourage participation.



The Ed Bryant Literacy Auction



Burning Through Pages

The Ed Bryant Memorial Literacy Charity Auction has been a favorite feature of MileHiCon for years. Silent auction-style bidding opens on Friday afternoon and continues until Saturday at 5:30pm – items that have two or more bids and other select items only available at the auction will then move to our LIVE AUCTION immediately following the Masquerade. Bid high, and bid often! 100% of proceeds go to our local charity of the year. Some of our amazing items include artwork, board games, autographed and rare books of all kind, collectibles, fabric art, and more! Quick sale items are also available!

This year's Literacy Auction recipient is **Burning Through Pages**. Burning Through Page's mission is to empower young minds through literacy. They offer hands-on programs to underfunded youth organizations fostering empathy, comprehension, and a lifelong love of reading.

<u>Donor</u>	<u>Donation</u>	<u>Donor</u>	<u>Donation</u>
Amy Armstrong	Manuscript evaluation	Lou J Berger	Signed copy of Galaxy's Edge magazine
Terry Kroenung	Books by the author		
Samantha Cohoe	Signed books	Guy Anthony De Marco	Books
Tycho Dwelis	Short story anthology	LL Blacke	Search for the Signet
Tiffany Passmore	White Lion Necklace	John Be Lane	Autographed copies of The Future Lies
Kevin Ikenberry	Signed copy of The Crossing	W. Jade Young	Rainbow Quill Writing Tool and Tarot Deck
Lena M. Johnson	Signed novella plus extra goodies	John E. Stith	Books by the author
Howard V. Hendrix	The Girls With Kaleidoscope Eyes	Beverly J. Warner	Flower crown
Wen Spencer	Signed books by the author, beads, ornament, a candle, & book plates	Candy Fantastic	Artwork
Mario Acevedo	Painting	H.Y. Gregor	Book by the author
F. P. Dorchak	A Philosophy of Stars.	David Shadoin	A signed copy of Companion to Ghosts
Carol Berg	Signed proof copies and original cover flats	Craig W. Chrissinger	Signed books by George RR Martin, Delilah S. Dawson, and more
Carrie Vaughn	Book and knitting bundles		
L. Briar	Short story anthology	MileHiComics	Items from the Ed Bryant collection

MileHiCon 57

COSine 2026 COLORADO SPRINGS SCIENCE FICTION CONVENTION **JANUARY 23-25, 2026**



CORY DOCTOROW

Guest of Honor: Author, Activist, Journalist— *The Lost Cause, Picks & Shovels, Little Brother, Chokepoint Capitalism, and many more*

Science Guest of Honor

JOSIAH SEAMAN

Geneticist & Bioinformatician



Artist Guest of Honor

MICHAEL CARROLL

Illustrator, Painter, Writer, Teacher

Special Guests



Sci-Fi Grand Master

CONNIE WILLIS

COURTNEY

"Doctor Science"

WILLIS



COSine has been held in Colorado Springs since 2004, and features dozens of sci-fi and fantasy authors, artists, and fans, as well as panels, art show, author signing & reception, gaming, science & technology, dealers room, kids' programming, liquid nitrogen ice cream, and more!

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Colorado's Longest-Running Science Fiction/Fantasy Literary Convention



Gail Carriger
Author Guest of Honor



All the Things (published on gailcarriger.com)

New York Times bestselling author and ex-archaeologist Gail (G.L.) Carriger writes to cope with being raised in obscurity by an expatriate Brit and an incurable curmudgeon. She escaped small town life and inadvertently acquired several degrees in higher learning, a fondness for cephalopods, and a chronic tea habit. She then traveled the historic cities of Europe, subsisting entirely on biscuits secreted in her handbag.

Miss Gail's novels have been published in dozens of languages and have made the New York Times, USA Today, and Locus Bestseller lists multiple times. With over two million books in print, her NYT listings include Mass Market, Hardcover, eBook, Combined Print & eBook, Young Adult, Children's Series, and #1 in Manga. They have garnered starred reviews from Publishers Weekly, Booklist, Kirkus, and Romantic Times. She has received the Prix Julia Verlanger, the Elbakin Award, the Steampunk Chronicle's Reader's Choice Award, and a Starburner Award.

Her debut novel, *Soulless*, won the ALA's Alex Award and was nominated for a Compton Crook and Locus Award, and the Prix des Imaginales. It made Audible.com's Best List, and was a Publishers Weekly Best Book, IndieBound Notable, Locus Recommended Read, and a Finalist for the 2009 PEARL Award. Gail is still trying to recover from the shock.

Gail's wildly popular steampunk Parasolverse contains multiple series. The Parasol Protectorate features a proper Victorian spinster who has no soul. It has been turned into a graphic novel and optioned multiple times. Her YA Finishing School series follows a young lady secretly recruited to an all-girls school for spies. Her Delightfully Deadly novellas follow these young ladies grown up. In the Custard Protocol a crack (or possibly cracked) dirigible crew get into trouble around the globe on behalf of friends, family, and tea. The Supernatural Society novellas follow popular LGBTQ+ side characters from her Parasolverse as they strike out on their own. And the Claw & Courtship novellas feature werewolves caught up in Jane Austen-style shenanigans.

As G.L. Carriger, she writes the San Andreas Shifter books depicting a whimsical San Francisco full of adorable queer shapeshifters and adopted pack.

Carriger also has a sci-fi universe, the Tinkered Stars, in which she has written a cozy mystery on a space station, *The 5th Gender*, a Heinlein-style space adventure first contact story, *Crudrat*, and a space opera trilogy, *Tinkered Starsong*, about a barista who is recruited to become an entertainment god... no, literally. These books explore coming of age in an advanced future full of cute and troublesome aliens, less cute alien worlds, and fascinating cultures. But the themes stick close to home and the human condition, including the ramifications of exile and isolation and the importance of found family.

She has also written nonfiction, *The Heroine's Journey: For Writers, Readers, and Fans of Pop Culture*.

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You can find Gail through her agent, Kristin Nelson of Nelson Literary Agency or via her website gailcarriger.com. She has a ridiculously silly newsletter, The Monthly Chirrup and a fun podcast about travel, 20 Minute Delay.

Gail Carriger Bibliography

Novels

Parasol Protectorate

(2009, Orbit)
Changeless (2010, Orbit)
Blameless (2010, Orbit)
Heartless (2011, Orbit)
Timeless (2012, Orbit)

Finishing School

Etiquette & Espionage (2013, Little, Brown Books for Young Readers)
Curtsies & Conspiracies (2013, Little, Brown Books for Young Readers)
Waistcoats & Weaponry (2014, Little, Brown Books for Young Readers)
Manners & Mutiny (2015, Little, Brown Books for Young Readers)

The Custard Protocol

Prudence (2015, Orbit)
Imprudence (2016, Orbit)
Competence (2018, Orbit)
Reticence (2019, Orbit)

San Andreas Shifters

The Sumage Solution (2017, Gail Carriger LLC)
The Omega Objection (2018, Gail Carriger LLC)
The Enforcer Enigma (2020, Gail Carriger LLC)
The Dratsie Dilemma (2024, Gail Carriger LLC)

Tinkered Stars

The Fifth Gender (2019, Gail Carriger LLC)
Crudrat (2022, Gail Carriger LLC)
Divinity 36 (2023, Gail Carriger LLC)
Demigod 12 (2023, Gail Carriger LLC)
Dome 6 (2023, Gail Carriger LLC)

Short Stories & Novellas

My Sister's Song (2011, Gail Carriger LLC)
Fairy Debt (2013, Gail Carriger LLC)
The Curious Case of the Werewolf that Wasn't (2016, Gail Carriger LLC)

Parasol Protectorate

Meat Cute (2019)

Supernatural Society

Romancing the Inventor (2016, Gail Carriger LLC)
Romancing the Werewolf (2017, Gail Carriger LLC)
Dear Lord Akeldama and Parasolverse Ephemera (2024, Gail Carriger LLC)

Delightfully Deadly

Poison or Protect (2016, Gail Carriger LLC)
Defy or Defend (2020, Gail Carriger LLC)
Ambush or Adore (2022, Gail Carriger LLC)

Claw & Courtship

How to Marry a Werewolf (2020, Gail Carriger LLC)

San Andreas Shifters

Marine Biology (2010, Gail Carriger LLC)
Vixen Ecology (2021, Gail Carriger LLC)

Manga

Parasol Protectorate

Soulless: The Manga, Vol. 1 (2012, Yen Press, art by Rem)
Soulless: The Manga, Vol. 2 (2012, Yen Press, art by Rem)
Soulless: The Manga, Vol. 3 (2013, Yen Press, art by Rem)

Nonfiction

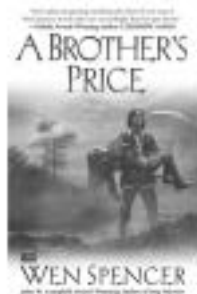
The Heroine's Journey (2020, Gail Carriger LLC)



Colorado's Longest-Running Science Fiction/Fantasy Literary Convention



Wen Spencer
Author Guest of Honor



Wen Spencer: Author, GoH ~ an Introduction (by Ellen "Blade" McMicking, D.I.)

Wen Spencer is a prolific writer whose characters take up permanent residence in your head. Her heroines and heroes could best be described as "every person" doing the "coming of age" thing, but in a world they never expected, whether it's Tinker in the ongoing Elfhame series, or Joshua in her newer Black Wolves of Boston series, or her earlier Ukiah Oregon in his self-titled four-book run. Both major and supporting characters are "girls who are more powerful than they knew"; "boys discovering the right path for them"; "aliens discerning their place on Earth"; "misfits in search of family"; or any combination of the above -- and aren't we all on those same journeys, in the end? Her characters span and cross the usual boundaries of color, gender, orientation, and even species. You might even recognize some people you know within her pages.

Wen is an absolute demon with plotting things the reader doesn't expect, and doing it smoothly and logically through however-many books are in a given series. A voracious and eclectic reader when she's not writing her own tales, she takes us along on a wild ride, starting with her own innate feel for how stories work, then mixing in the fantasy tropes we expect with the "real life" challenges we can recognize, and adding a goodly dollop of manga-style twists and seasoning with obscure historical details that make the reader (if they're anything like me) go down rabbit-holes of fascinating research between chapters. Trust me, it's an education. And ultimately, it all ties together. (But, hey!, no pressure, Wen!) ^ _ ^

Historically, she burst into our collective consciousness with a Compton Crook Award for Best First Novel back in 2002 -- that was for "Alien Taste", which introduced us to Ukiah Oregon. She followed up with winning a John Campbell Award in 2003 (renamed since to The Astounding Award for Best New Writer). As of this typing, she has almost 20 novels in her bibliography (you know how to google, go do that, please; I'll wait).

Wen also has a Patreon <<https://www.patreon.com/c/wenspencer/posts>>, where she shares Works-in-Progress as she hammers out new chapters and character; and "Wen on Writing" articles which offer an author's insights into the work (glamorous and un-) of the novelist; as well as glimpses into her life, her family, and her current home in the paradise of Hawai'i -- although, yes, she's a Pittsburgher at heart, who helped behind the scenes at ConFluence for many years. If Patreon is your thing, sign up, it's worth it!

Wen's characters are humans and Elves, werewolves and vampires, bikers and angels; but more than that, they are people finding their way, stumbling upon found-family and friends, and figuring out how to get by. She pulls Fantasy into the Real World, and vice versa. Many hours of researching on Google Earth for the settings of her action helps her make it feel all the more grounded in reality, even when there are dragons around.

If you're new to Wen Spencer's worlds, I'd recommend picking up a copy of "Tinker". It's the first instalment of the Elfhame series, and won the 2004 Sapphire Award for Best Science Fiction

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Romance novel. (Mad Engineer tomboy meets magic-wielding Elf prince and together they encounter intrigue and kick butt -- all set in a version of Pittsburgh that got transported to another dimension and/or planet.)

_ "We are Pittsburgh!" _

Wen Spencer Bibliography

Novels

A Brother's Price (2005, Penguin)

Endless Blue (2007, Baen)

Eight Million Gods (2013, Baen)

Ukiah Oregon

Alien Taste (2001, Penguin) - Compton Crook

Award winner

Tainted Trail (2002, Penguin)

Bitter Waters (2003, Penguin)

Dog Warrior (2004, Penguin)

Elfhome

Tinker (2003, Baen) - Sapphire Award winner

Wolf Who Rules (2006, Baen)

Elfhome (2012, Baen)

Wood Sprites (2014, Baen)

Harbinger (2022, Baen)

Storm Furies (2024, Baen)

Black Wolves

The Black Wolves of Boston (2017, Baen)

Black Tie and Tails (2025, Baen)

Anthology

Project Elfhome (2016, Baen)

Short stories

Young Robots in Love (2003, Triangulation)

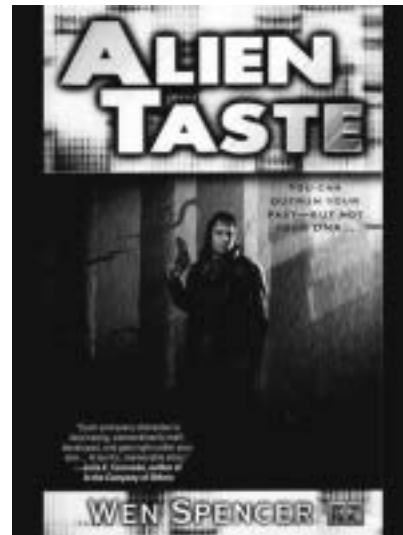
Another Man's Meat (2004, Triangulation)

Moon Monkeys (2004, Adventures in Sol System)

Rituals for a New God (2004, Turn the Other Chick)

Wyvern (2004, Faire Tales)

Once Upon a Toad (2005, Fantastic Companions)



Colorado's Longest-Running Science Fiction/Fantasy Literary Convention



Crystal Sully
Artist Guest of Honor



Crystal Sully (by Trevor Beisel)

Crystal Sully, also known as the "Mother of Monsters," is a local Colorado based award-winning illustrator and concept artist who brings creatures to life for some of the most beloved properties in the gaming industries when she's not busy taming dragons.

This includes Magic The Gathering (Tarkir Dragonstorm, "They Grow Up So Fast!" Tarkir Secret Lair, Lost Caverns of Ixalan, Lord of the Rings, Fallout, Bloomburrow), Dungeons and Dragons (newly released 2025 Monster Manual, Official One D&D Dragon Concept Art, Dragonlance: Shadow of the Dragon Queen, Fizban's Treasury of Dragons, Tasha's Cauldron, Phandelver and Below, unannounced projects), Critical Role (Newly released Critical Role: The Chronicles of Exandria -The Mighty Nein Part Two with Dark Horse Books, Call of the Netherdeep with Critical Role and Wizards of the Coast), Star Wars: Legion, Star Wars: Unlocked, Hit Point Press (Humblewood, Unannounced Dragon Project), "The Dragon Lords: False Idols" book cover for Orbit Books, Pathfinder, Starfinder, and many more.

Crystal graduated from Rocky Mountain College of Art + Design with a bachelor's degree in Illustration in 2012 and has spent every day since then making monsters for industry clients with pencils, inks, digital paint via Procreate on the iPad Pro, and digital clay in Zbrush. She currently lives in Northeastern Colorado with her husband, cats, and two Silken Windhound dogs named Kraken and Fletcher that are informally known as her "Noodledragons."

Clients and properties Crystal has worked on include:

Beadle & Grimm's
Dwarven Forge: Wildlands
Star Wars: Legion
Star Wars: Unlocked
Hit Point Press: Humblewood
Elder Scrolls: Legends
The Dragon Lords: False Idols
Hi-Rez Studios: Paladins
Wyrnwood Gaming
YouTube Network: Escape the Night

Magic the Gathering

The Lord of the Rings: Tales of Middle Earth
Lost Caverns of Ixalan
Fallout - Universes Beyond
Bloomburrow

Dungeons & Dragons

Phandelver and Below: The Shattered Obelisk
Tasha's Cauldron of Everything
Fizban's Treasury of Dragons
Dragonlance: Shadow of the Dragon Queen

Critical Role

The Chronicles of Exandria--The Mighty Nein Part Two Art Book
Call of the Netherdeep

Paizo

Pathfinder
Starfinder

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Fantasy Flight Games

Call of Cthulhu
Lord of the Rings
Talisman
Fury of Dracula
Star Wars

Petersen Games

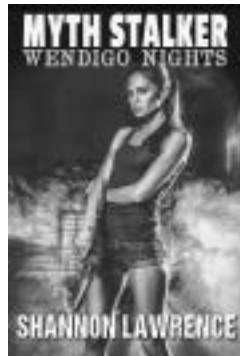
The Gods War
Orcs Must Die!



Colorado's Longest-Running Science Fiction/Fantasy Literary Convention



Shannon Lawrence
Toastmaster



Shannon Lawrence **(by MB Partlow and Patrick Hester)**

Born the love child of Morticia Addams and Stephen King, Shannon Lawrence never had a chance at even passing for normal. Drawn to sewer grates, shadows, clowns, chainsaws, haunted houses, whatever your cat is staring at in the corner of the room, and that thing in your closet that's been growling every night at 3 AM, Shannon loves horror.

Growing up near a crossroads, she has amassed an impressive collection of mojo bags, signed contracts, and glass vials that appear to be full of smoke. In her travels, she has tried to pick up no less than 13 Women in White, and they all took one look and refused to get in the car. She frequently yells at black-eyed children to get off her lawn, and has evicted two separate Baba Yagas for squatting at the edge of the dark forest on her property. Poltergeists worry she might be haunting them. It's rumored that she's had tea with La Llorona, and that she's been invited to the Bigfoot cookouts. She steadfastly refuses to confirm or deny, although she may or may not have taken down a serial killer with nothing more than a tea strainer and a fidget spinner.

Always seeking to expand her horizons, Shannon has written several as-yet unpublished romance novels. In particular, the story of the woman returning home to her quaint/creepy small/isolated town and reconnecting/stalking with the handsome local/outcast made the executives at the Hallmark Channel turn green and weep. She's also dabbled in inspirational fiction, although her publisher backed out at the last minute when the pages of the books began to spontaneously combust. There's absolutely no truth to the rumor that one of the books grew teeth.

Her house is covered in skeletons year 'round, not just at Halloween, but the real question is, are they trying to get in or out? Things in mirrors tend to look for her. Camp counselors refuse to tell her stories to campers after the 'incident'. Jump scares wet themselves when she comes around the corner.

When people meet with her, they refuse to say, "I'll be right back," when they step away because they know that won't end well for them. Her vacations tend to focus on the sites of urban legends. Slaughterhouse Canyon, the Ridge Home Asylum, Fort Delaware, Bachelor's Grove Cemetery, Hogan's Fountain, and The Landers Theater have all asked her not to visit again due to increased spooky activity in her presence.

So far she's met, and has an active text-chain with, the Jersey Devil, Bloody Mary, the qalupalik, Candyman, the Witch of Yazoo, several Wendigo, and the Moth Man. She keeps a Chupacabra as a pet.

Shannon is happiest transcribing her nightmares into horror, urban fantasy or mystery fiction. She has an encyclopedic knowledge of serial killers and unsolved mysteries, as well as knowing a thing or two about preserving eyeballs. And don't ask her about squirrels. Actually, no - totally ask her about squirrels.

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The FCC requires us to say: Tax and title extra, 15 hundred down with approved credit, first and last payment on signing plus security fee, 36 monthly payments, 12.9 percent interest late fee. Shannon has published an urban fantasy novel, a non-fiction book that is the definitive word on the business of short stories, and four horror short-story collections. You won't be able to look under the bed or inside a porta-potty after reading them. Her work has also appeared in anthologies and publications too numerous for mere mortals to list.

Shannon Lawrence Bibliography

Novel

Myth Stalker: Wendigo Nights (2024, Warrior Muse Press)

Nonfiction

The Business of Short Stories (2022, Shannon Lawrence)

Collections

Blue Sludge Blues & Other Abominations (2018, Warrior Muse Press)

Bruised Souls & Other Torments (2020, Warrior Muse Press)

Happy Ghoulidays (2020, Warrior Muse Press)

Happy Ghoulidays II (2023, Warrior Muse Press)

Short Stories

Spes et Libertas (2014, Beyond the Binding)

Turning Point (2014, Tree of Life)

Awakening (2015, Of Mist and Magic: Really Slow Motion)

The Blue Mist (2015, The Deep Dark Woods)

Nice Night for a Splash (2016, The Flash Fiction Press)

The Black Undeath (2016, Once Upon a Scream)

Grandma's Leather Sofa (2016, Ember)

Metamorphosis (2016, Through Clouded Eyes: A Zombie's Point of View)

Shifting Sands (2016, Dark Moon Digest)

For Love of the Hunt (2016, Cheapjack Pulp)

Salvation Lottery (2016, Literary Hatchet)

Let's Play a Game (2017, Space and Time)

Faceless (2017, Dark Moon Digest)

The Rejection (2017, Fabula Argentea)

Message of the Night Gaunts (2018, The Necro-Om-Nom-Nom-Icon)

The Dating Game (2018, The Necro-Om-Nom-Nom-Icon)

A Cold and Carnal Hunger (2018, Beneath the Waves)

Unwelcome Guests (2018, The Society of Misfit Stories Presents...Volume II)

Stuck With Me (2019, Twice-Told: A Collection of Doubles)

Good Girls Don't Swallow (2019, Don't Cry to Mama)

The Importance of Self-Defense (2019, Bloodbond)

Where I Woke Up (2019, The Desperate and the Damned)

Tent City Horror (2109, Sanitarium Magazine)

Shelter From the Storm (2019, Vagabond 002)

Dearest (2019, Tales From the Moonlit Path)

Tailgating (2019, Amazing Monster Tales)

Incident at Ben E's (2020, Amazing Monster Tales)

Following the Rules (2020, XVIII: Underland Tarot Anthology Series)

Dust Bunnies [From Hell] (2020, Novel Noctule)

Of Earth and Fae (2020, The Wild Hunt)

Watched (2021, I is for Internet)

Alligator in a Sweatsuit (2021, Crimeucopia)

Psychosis (2021, Madame Gray's Vault of Gore)

Coffin Birth (2022, Typehouse)

The Killing Tree (2022, Particular Passages 2: East Wing)

The Class Ring (2022, Summer Bludgeon)

Inside Me (2024, Dismember The Coop)

Coultro-psycho (2024, Twisted Tropes)

Hork (2024, Carnage House)

Horsewomen of the Apocalypse (2025, Satan Rides Your Daughter Again)

The Only Thing Left (2025, Haunted Places)

Flesh of My Flesh (2025, Tiny Terrors)

Let Us Prey (2025, Pulp Asylum)

Reborn (2025, Twist & Trope)

Essays

Querying Your Way to Publication (2014, The Insecure Writer's Support Group Guide to Publishing and Beyond)



LIFETIME ACHIEVEMENT AWARD

by Cheryl Sundseth

The MileHiCon Lifetime Achievement Award this year goes to Bruce Miller, and I have been given the honor of telling you about one of my favorite people.

Bruce has been a wonderful keystone for MileHiCon for years.

In 1979 he chaired MileHiCon. He has been a hotel liaison, treasurer and, of course, runs art shows.

In 1984 we ran our first art show together.. It was wonderful and chaotic, so down that rabbit hole we went. More conventions to run. The Art Show for Genghis Con (here in Colorado), Origins (a traveling convention that took us to CA, OH and PA), Denvention III 66th World Science Fiction Convention, and Westercon in UT.

During Denvention III he found out that if power tools were to be used we would have to get the union involved. Solution key and groove attaching points, that's what we are still using to this day; take a look when you go into the art show. More panels to build and easier set up. When he realized that Denvention III was happening he traveled to other conventions and put in the sweat equity that got us help from other fans.

Bruce has either run or helped run art shows for well over 30 years and the reputation of MileHiCon Art Show is unquestionably his doing. Making sure that artists get paid on time as well as getting the artwork back in a timely manner. A reputation that makes MileHiCon shine.

Bruce is a fan through and through. A director of Denver Area Science Fiction Association (DASFA) for a couple of years and running the raffle to raise money for the group. Some of my favorite memories are long chats at the meeting and then the party after (called The Dead Dog). The party would start after the DASFA meeting and go for hours, sometimes into the next day. (Oh to be young again.) And Bruce would be in one conversation and jump over to others that caught his attention. Then we all would head out to breakfast and keep the

conversation going.

He also loves the game Go and is more than willing to teach people how to play. He also played D&D before it was cool.

He and Sandy have a home full of art, books, and a beautiful parrot.

If you have been lucky enough to attend one of the parties at their home you would be amazed at the beautiful art on all of the walls. Of course he has a spreadsheet and rotates the artwork to give them a chance to shine.

He is a voracious reader and can talk endlessly on many subjects. I am sure his library card has been worn thin from all the use.

The parrot at home is named Tully. Whether he is with or without a bird on his arm, he loves talking about the birds that have been in his life.

To wrap this up we just wanted to say THANK YOU BRUCE for being in our lives and making MileHiCon a brighter place.



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Kid-Friendly Programming

Friday, Oct 31

3-6pm: Active Track (Conference 6) **Trick or Treat Tour**

Come and decorate a Trick or Treat bag and then go on a guided tour on the con to receive treats from our many locations!

A. Lickiss, J. Lickiss, M. Temple, R. Lickiss

5-7pm: Panels 4 (Boardroom C) **Teen Role Playing**

Young adventures far and wide feel free to come join a wondrous adventure. Whether you are new to roleplaying, or a long time player come join the Adventure, all in the hopes to just have fun, with the power of imagination heart and the huge amounts of beautiful shiny math rocks!

Q. Brazee-Cannon

8-9pm: Active Track (Conference 6) **Storytelling**

MHC's favorite tale spinner, Miss Danyda, will delight young and old with her stories.

D. Feldman

Saturday, Nov 1

9-10am: Active Track (Conference 6)

Colouring

Come and color with us!

R. Lickiss

10-11am: Active Track (Conference 6)

Origami

Learn the ancient paper folding techniques to create your own masterpieces!

J. Fiala

11am-Noon: Active Track (Conference 6)

Live Action Mario Party!

Move around the board and play mini games based on game in Mario Party! Board games are so much more fun when you can actually run around.

J. Lickiss

Noon-1pm: Active Track (Conference 6)

Pipe Cleaner Fairies

Come and create your own fairy out of pipe cleaners and tissue paper

A. Lickiss

1-2pm: Panels 3 (Conference 7)

Ya-ha-ha! An Exploration of Hyrulian Geology in Breath of the Wild and Tears of the Kingdom

The land of Hyrule. A diverse series of regions each with their own unique history and ecology. Come join the Hyrule Geologic Society (Sierra Swenson and Eva Jorn from the

Denver Museum of Nature & Science) for a geologic tour through each of these regions. We'll use examples from the games to talk about geologic concepts such as stratigraphy, paleontology, and mineralogy. And along the way, we'll even give some examples of similar rocks you can go see for yourselves right in your own back yard!

E. Jorn, S. Swenson

1-2pm: Active Track (Conference 6)

Face Painting

Have your face painted as a monster? A creature? A fairy? Unicorn? Maybe you just want a flower? Let's just have fun with it!

J. Lickiss, Kadame

2-3pm: Panels 4 (Boardroom C) **Teen Improv**

If you're a fan of acting or even just being spontaneous, this may be the spot for you! We will play plenty of improv games and just have fun! The important part here is to have fun and let yourself feel free in a non judgemental environment.

Q. Brazee-Cannon

2-3pm: Active Track (Conference 6)

Beginner Crochet

Come and learn some beginner stitches and get some ideas on your own crochet projects.

C. Sundseth

3-4pm: Main Events (Aurora 3 & 4)

Apsara Performance

MileHiCon's favorite dance troupe brings their own unique performance to our main stage.

3-4pm: Active Track (Conference 6)

Puzzles and Illusions

Try your hand at our most confusing puzzles and optical illusions!

R. Lickiss

4-5pm: Active Track (Conference 6)

Wyrm on a String

Come and create a Loyal Dragon friend and their own dragon egg to hatch from!

A. Lickiss, J. Lickiss, R. Lickiss

5-6pm: Active Track (Conference 6)

How to Draw Anime/Manga

A crash course for beginners who want to learn the Japanese style of drawing.

J. Lickiss

7-9pm: Main Events (Aurora 3 & 4)

Masquerade & Literacy Auction

It's the annual masquerade. Thrill to the costumes! Vote for fan favorite! Stace Johnson will once again tickle your ears with his music while the judges deliberate. Stick around for the literacy auction to support Burning Through Pages.

M. Bethards (M), D. Feldman, M. Burgess, S. Johnson

Sunday, Nov 2

9-10am: Active Track (Conference 6)

Colouring

Come and color with us!

R. Lickiss

10-11am: Active Track (Conference 6)

Friendship Bracelets

Learn a fun new way to make your own friendship bracelets.

R. Lickiss

11am-Noon: Active Track (Conference 6)

Star Wars Loteria

Play Mexican-style lottery games with your favorite Star Wars characters as art.

J. Lickiss

Noon-1pm: Active Track (Conference 6)

Avatar: The Last Airbender Dance

Learn the dancing styles of the four different nations.

A. Lickiss, J. Lickiss

1-2pm: Active Track (Conference 6) **LEGO Tower Building**

Come show off your lego building skills.

J. Fiala

2-3pm: Panels 1 (Conference 3) **Cosplay For All Ages/Skillsets**

Cosplay can be complicated, but it doesn't have to be. Here, we'll discuss ways to make it accessible to all.

M. Bethards (M), @KatOfDiamonds / Kat, D. Feldman, J. Coyle

2-3pm: Active Track (Conference 6) **Jedi Academy**

Come and build your very own Light Sabres and learn the ways of the Jedi.

J. Lickiss, Q. Brazee-Cannon

3-4pm: Active Track (Conference 6) **Kids/Teen Lightsaber Battle**

Younglings! It is time to put your skills to the test! Fight against people of your same skill level in a powerful lightsaber battle! Whether it be your advisory, friend, or sibling. May the Force be With You!

Q. Brazee-Cannon

Colorado's Longest-Running Science Fiction/Fantasy Literary Convention

Readings & Autographs

Readings

The Regency, 2nd floor

Friday, Oct 31

2-2:30pm: Howard V. Hendrix
2:30-3pm: Jon Black
3-3:30pm: L. Briar
3:30-4pm: Catlyn Ladd
4-4:30pm: Carrie Vaughn
4:30-5pm: Lyndsie Clark
5-5:30pm: Thea Hutcheson
5:30-6pm: John Barnes
6-6:30pm: Alex Galassi
7:30-8pm: Stace Johnson

Saturday, Nov 1

10-10:30am: Mario Acevedo
10:30-11am: Lena M. Johnson
11-11:30am: Rick Wilber
11:30am-Noon: J.T. Evans
Noon-12:30pm: Karen Stollznaw
12:30-1pm: DeAnna Knippling
1:30-2pm: Gail Carriger
2-2:30pm: Wen Spencer
2:30-3pm: Stephanie Gillis (Qwordy)
3:30-4pm: Amy Armstrong
4-4:30pm: Carol Berg
4:30-5pm: James Van Pelt
5-5:30pm: L.F. Patten

5:30-6pm: Lou J Berger
6-6:30pm: Wil McCarthy
6:30-7pm: Reed Mingault
7-7:30pm: Daniel Dvorkin
7:30-8pm: Richard Friesen
8-8:30pm: Gregory R. Hyde

Sunday, Nov 2

10-10:30am: Terry Kroenung
10:30-11am: Dr. Rob S. Rice
11am-Noon: SFFPA Poetry Reading
Noon-12:30pm: F.P. Dorchak
12:30-1pm: A.L. Kessler
1-1:30pm: Ezri Lell
1:30-2pm: Tiffany Passmore
2-2:30pm: Dana Bell
2:30-3pm: Michael Haynes
3-3:30pm: Samantha Cohoe
3:30-4pm: Tycho Dwelis

11am-Noon: Samantha Cohoe, David R. Slayton, and Wen Spencer
Noon-1pm: Mario Acevedo, Kat of Diamonds, and Stace Johnson
1-2pm: Tycho Dwelis, Michael Haynes, and Shannon Lawrence
2-3pm: Dana Bell, Ronnie Seagren, and John E. Stith
3-4pm: Gail Carriger and Connie Willis
4-5pm: Lena M. Johnson, Terry Kroenung, and Rick Wilber
5-6pm: DeAnna Knippling and Carrie Vaughn
7-8pm: John Barnes, Linda Nelson (LL Blacke), and James Van Pelt



Autographs

Autograph Tables, outside Main Events

Saturday, Nov 1

10-11am: Richard Friesen, Sam Knight, and Karen Stollznaw

Sunday, Nov 2

10-11am: Kevin Ikenberry and Tiffany Passmore
11am-Noon: John Be Lane and Wil McCarthy
Noon-1pm: Lou J Berger and Jim Henderson
1-2pm: F.P. Dorchak and L.F. (Laurey) Patten

Community/Fan Tables

Burning Through Pages - CT1 - BTP provides literature, resources, and time to youth organizations in an effort to foster communities of great readers and inspired thinkers.

DakuCon - CT2 - Daku Con is a refreshing local con that is reminiscent of cons long gone, when Con was designed for an adult crowd, and didn't specifically cater to families and children. Nov. 14-16, 2025

LitRPG Con - CT3 - LitRPG Con is back for year two! Join your favorite authors and narrators for a weekend of panels, gaming, live entertainment, and more. July 10-12, 2026

Denver Victorian & Steampunk Society - CT4 - DVSS is a Denver-based organization promoting Neo-Victorian & Steampunk material and social culture, and the makers, artists, and authors

associated with the community. We organize Excursions, Soirees, & Diverse Amusements about monthly in the Denver and Colorado Front Range region.

Clockwork Couture - a community embellishment project - CT5 - Bring your Steampunk Design skills for a community project to embellish a piece of Steampunk clothing. Materials and references will be provided, and you're welcome to bring ribbons, lace, beads, or other fripperies to contribute. A drawing will be held of the participants to determine the eventual disposition of the project.

COAF - CT6 - Colorado Anime Fest brings fans together for a weekend celebrating anime, cosplay, gaming, and Japanese culture. March 20-22, 2026

COSine - CT7 - COSine is a literary-focused science fiction convention that has been running in Colorado Springs since 2004. It is run by First Friday Fandom. January 23-25, 2026

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Programming Descriptions

Friday, Oct 31

2-3pm: Panels 3 (Conference 7) **Moderator 101**

Join our panel of accomplished and experienced moderators as they talk tips and tricks for moderation. Whether you've never moderated a panel or have dozens in your resume, you're sure to learn something new. Bring your questions and your curiosity
D. Dvorkin (M), K. Klimek, M. Bethards, P. Hester

3-4pm: Main Events (Aurora 3 & 4) **Writing Viewpoints And When You Might Use Them**

What are the various viewpoints you can write from? Why would you use one over the other? Would you ever mix them? Find out all of this, and more, in our panel.

C. Montrose (M), G. Carriger, M. Acevedo, M. DesJardin

3-4pm: Panels 1 (Conference 3) **Self-Care in a World Gone Wild**

gestures vaguely at the world around us Our panelists will discuss self-care in a world that is often stranger than fiction.

B. Lee (M), D. Shadoin, L. Johnson, M. Harris

3-4pm: Panels 2 (Conference 4) **Faster than Light Travel (science-focused)**

Join our panelists for a science-based look at the reality, or lack thereof, behind faster than light travel.

W. McCarthy (M), C. James, K. Yu, T. Hutheson

3-4pm: Panels 3 (Conference 7) **Panelist 101**

New to being a panelist? Looking for some new tips on how to be a better panelist? You're in luck, as our experienced panel of panelists will tell you their best tips, tricks, and ideas on how to be a better panelist.

S. Lawrence (M), B. Dornbusch, F. Poutre, J. Black

3-4pm: Panels 4 (Boardroom C) **Geek Parents Unite**

Raising children is hard, is it harder when you're also a geek? This is space for geek parents to get together and discuss struggles and JOYS of raising children and all the fandoms we have to choose from.

C. Ward (M), D. Knippling

3-6pm: Active Track (Conference 6) **Trick or Treat Tour**

Come and decorate a Trick or Treat bag and then go on a guided tour on the con to receive treats from our many locations!

A. Lickiss, J. Lickiss, M. Temple, R. Lickiss

4-5pm: Main Events (Aurora 3 & 4) **Drawing with Crystal Sully**

Join artist GOH and "Mother of Monsters" Crystal Sully for a lesson on

how to go from common, easily drawn, shapes to a detailed dragon head. Bring your paper, pencils, or tablet to follow along.

C. Sully

4-5pm: Panels 1 (Conference 3) **How to be a good Player (And maybe only slightly annoy your GM)**

You know you need a DM to play, so you can't annoy them too much. But what about annoying your fellow players, navigating the rulesets and being fun to play with in general? Let our panelists show you the way.

E. Lell (M), J. Evans, K. Bjorn, Q. Brazee-Cannon

4-5pm: Panels 2 (Conference 4) **Handling Rejection (as an Artist or Author)**

The secret to success, it has been said, is to submit more than you get rejected, but that still brings a lot of rejection. How do you handle it?

F. Dorchak (M), A. Armstrong, C. Berg, T. Dwelis

4-5pm: Panels 3 (Conference 7) **Birds and bees, flowers and trees: Growing believable ecosystems**

Everything is interconnected. Without bees to do the pollinating, we lose so many flowers. Without flowers we lose the species that eat the resulting fruits. How do we create this in our stories without becoming encyclopedias?

E. Mah (M), J. Barnes, R. Rice, T. Passmore

4-5pm: Panels 4 (Boardroom C) **Book Matchmaking - if you love you might like**

Our panelist interact with the audience and offer suggestions for new books, given some favorite books to start from.

S. Gillis (M), C. Chrissinger, S. Wahl

5-6pm: Main Events (Aurora 3 & 4) **Neurodivergent Self Care**

Join Toastmaster Shannon Lawrence and author DeAnna Knippling for a discussion of how neurodivergent writers can practice self care and tips for working with their neurodivergence instead of against it.

D. Knippling, S. Lawrence

5-6pm: Panels 1 (Conference 3) **Tales from the Slush Pile**

What actually goes through a screener's mind when they read submissions and how you too can screen manuscripts.

A.L. Kessler/Amy (M), D. Bell, K. Ikenberry, S. Knight

5-6pm: Panels 2 (Conference 4) **Steampunk: more than rich people on blimps having tea**

Shades of steampunk. Let's talk about the places where the genre stretches, where we see something new and different.

J. Black (M), L. Clark, M. Harris, T. Kroenung

5-6pm: Panels 3 (Conference 7) **Kaiju, Chimera and Cthulhu**

How do we face off against the big overwhelming evils? How do ants win against a god? How do we make a satisfying story when our heroes are so outmatched?

D. Shadoin (M), H. Hendrix, K. Bjorn, T. Passmore

5-7pm: Panels 4 (Boardroom C) **Teen Role Playing**

Young adventurers far and wide feel free to come join a wondrous adventure. Whether you are new to roleplaying, or a long time player come join the Adventure, all in the hopes to just have fun, with the power of imagination heart and the huge amounts of beautiful shiny math rocks!

Q. Brazee-Cannon

6-7pm: Main Events (Aurora 3 & 4) **Opening Ceremonies & Costume Parade**

Join us as we kick off the convention with our Guests of Honor and honor this year's recipient of the MHC Lifetime Achievement award. We'll kick off the ceremonies with the costume parade for the kids across the main stage.

M. Ward (M), C. Sully, G. Carriger, S. Lawrence, W. Spencer

7-8pm: Panels 1 (Conference 3) **Sports in SF&F/Horror**

Rollerball, Quidditch, racing light cycles or pods. Let's talk sports in fiction, and how they help build the world.

C. Ward (M), B. Warner, G. Hyde, R. Friesen

7-8pm: Panels 2 (Conference 4) **We've Always Been There: Women in Warfare throughout History**

The not really hidden, but mostly unexplored or unheralded history of women in warfare throughout history.

B. Lee, C. Miskimon, D. Slayton, T. Kroenung

7-8pm: Panels 3 (Conference 7) **Shifters! Why do we love them so?**

Werewolves, naga, tigers and swans. Nearly any animal you can think of has had a turn at shifter. Let's talk about it.

C. Berg (M), B. Dornbusch, C. Vaughn, I. Brazee-Cannon, T. Passmore

8-11pm: Main Events (Aurora 3 & 4) **Black Tie and Tails Gala**

Ticketed Event! Buy yours at registration before it closes at 8pm on Friday. Join us in your best interpretation of black tie and tails -- your moto-punk faerie, your steampunk dresses, your fancy suit you've never had an excuse to wear anywhere else. We want to see it. There will be a cash bar and light hors'd'oeuvres.

8-9pm: Active Track (Conference 6) **Storytelling**

MHC's favorite tale spinner, Miss Danyda, will delight young and old with her stories.

Colorado's Longest-Running Science Fiction/Fantasy Literary Convention

D. Feldman

9-11pm: Art Show (Aurora 1)

Late Night Artist's Chat (9pm, in the Art Show)

Join artists of all sorts for a wide-ranging discussion in the art show.

K. Bjorn, M. Carroll, T. Dwelis

9-11:30pm: Active Track (Conference 6)

Open Filking

Join your fellow fans and singers/instrumentalists for a traditional bardic circle filk.

Saturday, Nov 1

Midnight-2am: Main Events (Aurora 3 & 4)

Rocky Horror Picture Show

(1975; English; rated R) On a wild and rain-swept late-November evening, somewhere at an empty stretch of road outside Ohio's merry Denton, blissfully-affiliated, prudish, boringly-innocent young pair Brad Majors and Janet Weiss find themselves stranded on their way to visit an ex-tutor. Instead, the couple will inadvertently unearth the cross-dressing Dr. Frank N. Furter's spooky lair of inexhaustible oddities.

9-10am: Active Track (Conference 6)

Colouring

Come and color with us!

R. Lickiss

9-10am: Consuite (Presidential Suite 1001)

Kaffeeklatsch

Coffee, tea, snacks, artists, authors, and conversations in the con suite sponsored by Who Else Books.

10-11am: Main Events (Aurora 3 & 4)

'Boo!'--The Element of Surprise in Writing

SFWA Grand Master Connie Willis will teach you the many ways of surprising--and shocking--your readers in both serious and comic fiction. She'll talk about everything from reversals to jump-scares, revelations, and the twist ending, with help from Agatha Christie, Alfred Hitchcock, and Mark Twain.

C. Willis

10-11am: Panels 1 (Conference 3)

Beyond @Home: Hands-on citizen science

Ordinary people contributing to real world science knowledge.

D. Dvorkin (M), B. Lee, C. Pittman, Court Willis, S. Wahl

10-11am: Panels 2 (Conference 4)

Advanced Cosplay Techniques (sewing textures, eva foam, and beyond)

Anime and video games give cosplayers some interesting challenges when characters don't have to obey the laws of science. How can we recreate the visual when, for us, gravity isn't optional. This panel offers options.

M. Bethards (M), @KatOfDiamonds / Kat, D. Feldman, K. Bjorn

10-11am: Panels 3 (Conference 7)

Tips & Tricks for Improvisational Writing

Theme or no theme, character or no character, just write. How do we let our minds go enough to get some words on

the paper or screen? Improvisational writing can help break through writers block or unstick some ideas that weren't coming clear. Our panelists will discuss how they use this technique.

J. Van Pelt (M), J. Lane, R. Lickiss, S. Tem

10-11am: Panels 4 (Boardroom C) Resources & Ideas for SF/F/H in the Classroom & Library

As the title suggests, we'll look at methods, resources & ideas for using genre fiction in classrooms and libraries.

C. Ladd (M), E. Mah, K. Klimek

10-11am: Active Track (Conference 6)

Origami

Learn the ancient paper folding techniques to create your own masterpieces!

J. Fiala

10-11:30am: Consuite (Presidential Suite 1001)

Stitch & B*tch

Crochet, knit, or embroider. Bring your crafts and your conversation to the ConSuite for a social hour.

C. Montrose (M), B. Warner, J. Coyle, R. Mingault

11am-Noon: Main Events (Aurora 3 & 4)

The Year in Science

Join our panelists as they discuss the past year in scientific discoveries.

Court Willis (M), D. Dvorkin, E. Jorm, K. Yu, M. MacMillan

11am-Noon: Panels 1 (Conference 3)

Aliens at Our Window

Colorado skies are full of UFO stories -- some credible, some incredible. In this talk, Matthew Baxter shares strange encounters and examines how memory, belief, and culture shape what people think they've seen. Whether the cause is alien ships, military projects, or tricks of the mind, these stories show how mystery turns into meaning -- and how science fiction sometimes comes from our own lives.

K. Stollznow, M. Baxter

11am-Noon: Panels 2 (Conference 4)

Pre-Hays Code Western Movies

The Hays Code (better known as the Motion Picture Production Code) was a Hollywood device between 1930 and 1968, instituted to beat threat of government morality laws. The panelists will discuss the movies made before the Hays Code and how the Hays Code changed the industry.

C. Ward, D. Shadoin, H. Hendrix, K. Bjorn

11am-Noon: Panels 3 (Conference 7)

Strange and not-so-strange new worlds: Comparing exoplanets to Earth and other planets in the Solar System

Join our panelists as they explain what's so different about exoplanets as compared to the ones we know in our solar system.

K. Klimek (M), C. James, M. Carroll, T. Hutcheson

11am-Noon: Active Track (Conference 6)

Live Action Mario Party!

Move around the board and play mini games based on game in Mario Party! Board games are so much more fun when you can actually run around.

J. Lickiss

Noon-1pm: Main Events (Aurora 3 & 4) Kitty Annotated: The 20th Anniversary of Kitty and The Midnight Hour

For the 20th Anniversary of Kitty and The Midnight Hour, Carrie Vaughn will talk about the origin and inspiration of some of her favorite scenes and details. Please bring your questions and the details you'd like to discuss!

C. Vaughn

Noon-1pm: Panels 1 (Conference 3)

We Named the Dog Indiana (on the naming of people in your stories/worlds)

It's a well known line for a reason -- names stick with us and have great power. This intrepid group of panelist adventurers will discuss all things names for writing, gaming, and beyond.

C. Berg (M), D. Bell, M. DesJardin, R. Wilber

Noon-1pm: Panels 2 (Conference 4)

Why Can't We?!: A Comparative Anatomy Exploration of Why Humans Can't Achieve Nature's Best Tricks

A deep dive into the anatomic & physiologic reasons why humans can't leap like frogs, cling to surfaces like spiders or geckos, or *flight again? great ape strength? sense of smell?*

C. Pittman, M. MacMillan

Noon-1pm: Panels 3 (Conference 7)

Why NOT to monetize your hobby

With a million articles about how to monetize your hobby, we'll tell you it's okay if you don't want to. Let's talk about why and why NOT.

J. Coyle (M), F. Dorchak, J. Barnes, L. Johnson

Noon-1pm: Active Track (Conference 6)

Pipe Cleaner Fairies

Come and create your own fairy out of pipe cleaners and tissue paper.

A. Lickiss

Noon-2pm: Consuite (Presidential Suite 1001)

DASFA

Join members of the Denver Area Science Fiction Association for pizza and socializing in the consuite.

1-2:30pm: Main Events (Aurora 3 & 4)

The Reading Game! (think dating game for books)

It's everyone's favorite mystery matchmaking game show, The Reading Game! Come on down to see who wins a date with a book from one of our attending authors.

T. Hutcheson (M)

1-2pm: Panels 1 (Conference 3)

Are We There Yet?: When is a story done?

Maybe, but then, and what if. There's so much more you could say, but should you? Our panelists discuss when a story is done.

C. Willis (M), C. Houser, G. De Marco, J. Lane

1-2pm: Panels 2 (Conference 4)

MileHiCon 57

The Hidden Weaponry of Shady Ladies

Where did that even come from? We'll discuss the what and where that makes our favorite shady ladies so amazing. *B. Lee (M)*, *A.L. Kessler/Amy*, *M. Harris*, *R. Mingault*

1-2pm: Panels 3 (Conference 7) Ya-ha-ha! An Exploration of Hyrulian Geology in Breath of the Wild and Tears of the Kingdom

The land of Hyrule. A diverse series of regions each with their own unique history and ecology. Come join the Hyrule Geologic Society (*Sierra Swenson* and *Eva Jorm* from the Denver Museum of Nature & Science) for a geologic tour through each of these regions. We'll use examples from the games to talk about geologic concepts such as stratigraphy, paleontology, and mineralogy. And along the way, we'll even give some examples of similar rocks you can go see for yourselves right in your own back yard!

E. Jorm, *S. Swenson*

1-2pm: Panels 4 (Boardroom C) Speed Mentoring (could be any topic - writing, convention running, crafting, costuming, technology, etc)

Need help but have no one to ask? Our panelists are here for you. Come with questions and we'll see what we can do. *D. Slayton*, *L. Patten*

1-2pm: Active Track (Conference 6) Face Painting

Have your face painted as a monster? A creature? A fairy? Unicorn? Maybe you just want a flower? Lets just have fun with it!

J. Lickiss, *Kadame*

2-3pm: Panels 1 (Conference 3) Worlds of Imagination – Sources of Longstanding Artistic Inspiration

Let's talk inspiration. With thousands of years of art that has come before us, there is a lot to choose from. Where do you find yours?

C. Montrose (M), *A. Armstrong*, *I. Brazee-Cannon*, *M. Carroll*

2-3pm: Panels 2 (Conference 4) Ways to Introduce Kids to Science in Your Own Home

Join our panelists as they talk about how to introduce kids to science using things you might have at home. Start them early in causing controlled chaos and learning the scientific method.

C. Ward (M), *Court Willis*, *F. Poutre*, *M. MacMillan*

2-3pm: Panels 3 (Conference 7) Sharks and other Sea Creatures in SF&F/Horror

To quote Cabin in the Woods, "I am never gonna see a merman. Ever." This panel is about the sea creatures we see and the ones we really want to.

C. Pittman, *D. Knipling*, *R. Rice*, *S. Tem*

2-3pm: Panels 4 (Boardroom C) Teen Improv

If you're a fan of acting or even just being spontaneous, this may be the spot for you! We will play plenty of improv games and just have fun! The important part here is to have fun and let yourself

feel free in a non judgemental environment.

Q. Brazee-Cannon

2-3pm: Active Track (Conference 6)

Beginner Crochet

Come and learn some beginner stitches and get some ideas on your own crochet projects.

C. Sundseth

3-4pm: Main Events (Aurora 3 & 4)

Apsara Performance

MileHiCon's favorite dance troupe brings their own unique performance to our main stage.

3-4pm: Panels 1 (Conference 3)

Should You Start a Podcast?

Blogs, podcasts, Book Tok, Bookstagram and YouTube. There are a number of ways to get your name and face out there, but should you? Pros and cons of podcasts et al.

P. Hester (M), *K. Stollznaw*, *S. Cohoe*, *T. Anderson*

3-4pm: Panels 2 (Conference 4)

Non-Political Conspiracy Theories

Roswell, chemtrails, flat earth, listening cell phones/devices, and more. Here we'll discuss the conspiracy theories not attached to current politics.

C. Miskimon, *E. Johnson*, *J. Gunderson*, *L. Gunderson*

3-4pm: Panels 3 (Conference 7)

Transforming Trauma Into Art

Give it shape and set it free.

Transforming trauma into art can be a healing experience.

C. Fantastic (M), *M. James*, *S. Gillis*, *S. Johnson*

3-4pm: Active Track (Conference 6)

Puzzles and Illusions

Try your hand at our most confusing puzzles and optical illusions!

R. Lickiss

3-5pm: Consuite (Presidential Suite 1001)

Kitty's New Moon Cafe

Come celebrate 20 years of Carrie Vaughn's Kitty Norville series.

4-5pm: Main Events (Aurora 3 & 4)

Hour with Wen Spencer

Join author Guest of Honor for an interview and Q&A.

W. Spencer

4-5pm: Panels 1 (Conference 3)

Paranormal Romance For All

Vampires, werewolves, witches, and more. Where do you want your romance to go? What are your favorites? Let's talk paranormal romance in all its forms!

E. Krempholtz (M), *B. Dornbusch*, *D. Bell*, *K. Stollznaw*

4-5pm: Panels 2 (Conference 4)

The DASFA Turkey Readoff Lives on in Infamy

Join our annual read-off from the very special books our panelists have brought to wow you with.

A. Feldman (M), *C. Chrissinger*, *D. Feldman*, *R. Beetem*, *T. Anderson*

4-5pm: Panels 3 (Conference 7)

Tracking your sales and submissions - tips & tricks from peers

Write, edit, submit, but then what? Our panelists will discuss how they keep track of which piece has gone where and

when it's time to send it out again.

T. Hutcheson (M), *C. Houser*, *J. Wilker*, *K. Ikenberry*

4-5pm: Active Track (Conference 6)

Wyrms on a String

Come and create a Loyal Dragon friend and their own dragon egg to hatch from!

A. Lickiss, *J. Lickiss*, *R. Lickiss*

5-6pm: Main Events (Aurora 3 & 4)

Hour with Gail Carriger

Join author Guest of Honor Gail Carriger for a Q&A session. Bring your questions (and maybe your parasols).

G. Carriger

5-6pm: Panels 1 (Conference 3)

The Trickster's Journey (not all protagonists are heroes)

From main characters that might stumble over the word hero to those who wouldn't recognized one if they bandaged their wounds and made them a cuppa. We'll talk about the characters who aren't so good.

D. Shadoin (M), *C. Ladd*, *D. Slayton*, *H. Gregor*

5-6pm: Panels 2 (Conference 4)

Worldbuilding for DMs

Worldbuilding or keeping track of the details. What's the best way? Or is it the best way for you?

F. Poutre (M), *A. Galassi*, *E. Lell*, *G. De Marco*

5-6pm: Panels 3 (Conference 7)

The Works of Ed Bryant, Volume 3 Release

Join Stace Johnson & Jean-Phillipe Gervais to discuss the latest released volume of the collected works of Ed Bryant, long-time author and friend of MileHiCon.

S. Johnson

5-6pm: Active Track (Conference 6)

How to Draw Anime/Manga

A crash course for beginners who want to learn the Japanese style of drawing.

J. Lickiss

6-7pm: Panels 1 (Conference 3)

Lightsaber Lessons

Lightsabers - the iconic weapon of the Star Wars franchise. A symbol of a more civilized age, the weapon of the Jedi and Sith. We see it in nearly every Star Wars movie and show made to date, but though it superficially resembles the steel swords of our world, how does it compare in reality? Learn from a HEMA fencer and a Star Wars enthusiast what historical swordplay styles and techniques were drawn upon by George Lucas and his successors as they developed lightsaber combat across nine films and numerous series. Which work well, which fall flat, and which fail entirely in the face of the lightsaber's unique potential as a combat weapon?

A. Studzinski, *C. James*

6-7pm: Panels 2 (Conference 4)

What would/do you want your art to do?

Why do you create? What do you want it to mean? Our panelists will discuss what art means to them and how to make it do what you meant.

A.L. Kessler/Amy (M), *R. Friesen*, *S. Cohoe*, *S. Johnson*

Colorado's Longest-Running Science Fiction/Fantasy Literary Convention

6-7pm: Panels 3 (Conference 7)

A (blank)-punk Glossary ... cyberpunk, steampunk, dieselpunk, solarpunk, decopunk, silkpunk, raypunk, biopunk, clockpunk, stonepunk, elfpunk, dreadpunk, cattlepunk, sandalpunk, and atompunk (and there are others!)—how do you tell them apart?

We started with steampunk, added in dieselpunk, then we just kept adding. There are so many, how do we tell them apart? What do the terms mean? Our panelists will figure it out or add to the confusion.

L. Clark (M), K. Bjorn, L. Johnson, R. Rice

7-9pm: Main Events (Aurora 3 & 4)

Masquerade & Literacy Auction
It's the annual masquerade. Thrill to the costumes! Vote for fan favorite! Stace Johnson will once again tickle your ears with his music while the judges deliberate. Stick around for the literacy auction to support Burning Through Pages.

M. Bethards (M), D. Feldman, M. Burgess, S. Johnson

7-8pm: Panels 1 (Conference 3)

Do Grammar and Punctuation Still Matter?

As the title says - do they still matter? Are you team oxford comma or don't care? Does my excessive use of question marks in this description annoy you? And of course there's the debate around whether or not using periods in text messages is rude.

L. Clark (M), J. Henderson, J. Stith, L. Patten

7-8pm: Panels 2 (Conference 4)

How to Find your Beta Readers
Beta readers -- whether you're published or writing fanfic or anywhere in between, what is a beta reader and how do you find them?

E. Krempholtz (M), A. Armstrong, C. Houser, E. Johnson

7-8pm: Panels 3 (Conference 7)

What has the space program done for ME, anyway?

You probably don't think much about NASA or astronauts on the Moon when you shop for groceries, tuck your kids into bed at night, or turn on a water tap. This presentation points out a few of the ways that space technology has made your life better and found its way into your clothes, your toys, and your lifestyle.

C. Stout

8-9pm: Panels 1 (Conference 3)

[Challenge Panel] Worst SciFi/Fantasy/Horror roommate (excluding serial killers/horrible people)

In the challenge panel, those who start on the panel many not finish. Bring your arguments for and against the worst fictional roommate of all time and see if you can knock a panelist off the panel to take their place.

J. Black (M), B. Lee, C. Ladd, S. Wahl

8-9pm: Panels 2 (Conference 4)

Tales from the Con Com Suite

Behind the scenes stories shared by

local and regional con runners.

J. Coyle (M), C. Chrissinger, K. Bjorn, L. Nelson (LL Blacke), R. Rice

8-11pm: Panels 3 (Conference 7)

Instant Slush Panel

Bring your manuscript of 250 words or less and listen live as a panel of editors give their opinions, if you dare.

L. Berger

8-11pm: The Bar

Author Networking in the Bar

Drinking and writing can often go hand in hand. Join fellow authors for some networking in the bar (no booze required).

9-10pm: Main Events (Aurora 3 & 4)

Burning Through Pages Spelling Bee

Join our literacy auction recipient for an adult spelling bee. See them at their table in the community tables to sign up ahead of time.

9-10pm: Panels 1 (Conference 3)

Knots, Tentacles, Tails, Tusks, Horns & More - Believable Alien/Paranormal Sex

How to work with mismatched anatomy and keep it fun!

A.L. Kessler/Amy (M), A. Armstrong, Q. Brazee-Cannon, T. Kroenung

9-10pm: Panels 2 (Conference 4)

DASFA Turkey Read Off After Dark: Slash Fiction

Join our nighttime read-off from the more heated stories our panelists have brought to wow you with.

A. Feldman (M), S. Wahl, T. Anderson, T. Passmore

9-11:30pm: Active Track (Conference 6)

Open Filking

Join your fellow fans and singers/instrumentalists for a traditional bardic circle filk.

10-11pm: Panels 1 (Conference 3)

Flash Fiction Chopped: After Dark (18+)

It's the no-holds barred, R-Rated version of Flash Fiction Chopped. Four authors enter, only one is crowned champion.

The audience provides the character, setting, and conflict, and our authors write their hearts out in five to seven minute sprints.

M. Ward (M), G. Hyde, J. Evans, S. Cohoe, W. Young

10-11pm: Panels 2 (Conference 4)

Welcome to Night Vale Reader's Theater

A copy of "Welcome to Night Vale" and a whole room of potential readers. Don't ask what could go wrong, instead consider what could go right!

R. Beetem (M), S. Gillis

Sunday, Nov 2

9-10am: Panels 2 (Conference 4)

SWFA Member's Panel/Meetup (only current SWFA Members)

G. De Marco, J. Stith, J. Van Pelt, M. DesJardin

9-10am: Panels 3 (Conference 7)

Ecumenical Worship Service

Join Reverend Burgess for an ecumenical worship service where all are welcome.

M. Burgess

9-10am: Active Track (Conference 6)

Colouring

Come and color with us!

R. Lickiss

9-10am: Consuite (Presidential Suite 1001)

Kaffeeklatsch

Coffee, tea, snacks, artists, authors, and conversations in the con suite sponsored by Who Else Books.

10-11am: Main Events (Aurora 3 & 4)

Writing Unconventional Relationships (queer, why choose, etc)

Let's talk all things unconventional relationships. From found families to why choose, all spectrums of queer relationships, platonic relationships, and beyond.

E. Lell (M), C. Berg, M. James, W. Spencer

10-11am: Panels 1 (Conference 3)

What's Wrong with Robots in SF

There may be a few ways to run with that title and we're open to all of them.

E. Mah (M), C. Willis, I. Brazee-Cannon, J. Gunderson

10-11am: Panels 2 (Conference 4)

Flash Fiction Chopped (4 authors, 3 rounds, Audience provided details)

Join our panel of authors as they battle it out for flash fiction supremacy from a basket of story ingredients provided by the audience. Four authors enter, only one is crowned champion. The audience provides the character, setting, and conflict, and our authors write their hearts out in five to seven minute sprints.

M. Ward (M), J. Black, J. Henderson, M. Haynes, S. Knight

10-11am: Panels 3 (Conference 7)

Blind Slush Panel

Join our panel of experts as they read aloud blind submissions and explain what did and did not catch their ear/interest.

J. Van Pelt (M), J. Stith, L. Berger, L. Clark, R. Seagren, W. McCarthy

10am-Noon: Panels 4 (Boardroom C)

Costume and Fabric Swap

Have you outgrown or grown bored with a creation? Love it but can't imagine wearing it again? Bring it to our costume swap and look for something new!

@KatOfDiamonds / Kat (M)

10-11am: Active Track (Conference 6)

Friendship Bracelets

Learn a fun new way to make your own friendship bracelets.

R. Lickiss

11am-Noon: Main Events (Aurora 3 & 4)

Hour with Crystal Sully

Join artist Guest of Honor Crystal Sully for a look at her career, a discussion of "Making Monsters: How and Why", and some Q&A.

C. Sully

11am-Noon: Panels 1 (Conference 3)

November Writers Group (I.e. you're writing a novel in november, but maybe not via NaNoWriMo)

Are you writing a novel in November? Do you want get together with others planning the same thing and discuss the process? This is where you need to be!

MileHiCon 57

T. Dwelis (M), Linda Nelson (LL Blacke), P. Hester, R. Friesen

11am-Noon: Panels 2 (Conference 4) *In Defense of Popcorn Media (fluffy/lightweight/smutty/etc books/movies/media and why we love them)*

Sometimes we need to escape, no messages, no thinking, just fun. These are the books, movies, and media that let us live in a happier place for a while! C. Ward (M), J. Barnes, R. Lickiss, S. Lawrence

11am-Noon: Panels 3 (Conference 7) *Standalone or series? How do they differ for the reader, the author, and the industry*

When picking a standalone or a series, how do they differ for the reader, the author, and the industry?

E. Krempholtz (M), J. Wilker, K. Ikenberry, L. Patten

11am-Noon: The Regency (2nd floor -- Readings)

SFPA Poetry Reading

The Science Fiction Poetry Association will do a reading.

S. Johnson

11am-Noon: Active Track (Conference 6)

Star Wars Loteria

Play Mexican-style lottery games with your favorite Star Wars characters as art. J. Lickiss

Noon-1pm: Panels 1 (Conference 3) *Connections between theater and spycraft*

Connections both historical and fictional are up for discussion in two fields that have more inter-connections than you'd think.

K. Klimek (M), J. Barnes, K. Ikenberry, M. Harris

Noon-1pm: Panels 2 (Conference 4) *Museum Nerds*

Join our museum-affiliated panelists as they geek out about all things museum. C. Pittman (M), E. Jom, K. Yu, S. Swenson

Noon-1pm: Panels 3 (Conference 7) *Modern Magic*

Mixing elements of the fantastic into a contemporary setting. A literary or cross-media panel focused on contemporary fantasy, urban fantasy, paranormal, magical realism, super hero stories, etc. set in a close approximation of our current world.

M. Acevedo (M), C. Vaughn, H. Gregor, M. Haynes

Noon-1pm: Active Track (Conference 6)

Avatar: The Last Airbender Dance

Learn the dancing styles of the four different nations.

A. Lickiss, J. Lickiss

1-3pm: Main Events (Aurora 3 & 4)

MHC Art Auction

Missed out on a piece? Got outbid at the last second? Want to see what everyone else wanted enough to send it to auction? It's your second chance at the MileHiCon Art Auction!

M. Burgess

1-2pm: Panels 1 (Conference 3)

200 years of dinosaurs -- What do we

know now we did not then?

In the 200 years since paleontology first became a field of study, we've learned so much about them and also how wrong some of our past scientists were. Join our panelists for a lively discussion on what we've learned and what we know now.

D. Dvorkin (M), Court Willis, L. Johnson, S. Swenson

1-2pm: Panels 2 (Conference 4)

Nothing to see here: Invisible disabilities in writing.

How have they harmed the writing process, what are some coping skills, and how can they be bent to the will of the writer?

E. Mah (M), C. Fantastic, J. Evans, R. Mingault

1-2pm: Panels 3 (Conference 7)

Speed Meet an Author

Quick chats with authors. Questions and answers.

P. Hester (M), A. Galassi, B. Dornbusch, C. James, J. Van Pelt, R. Seagren, R. Wilber

1-2pm: Panels 4 (Boardroom C)

Masters of The Multiverse!

We've all got our favorite characters that we think can take on anyone! Whether it be the prep time king, Batman, The brave leader of the Autobots Optimus Prime, the God of War, Kratos, or even the friendly ghost, Casper. Feel free to come and debate who you think is the best! Which one of your favorite characters can truly be crowned as the strongest across the Multiverse!

Q. Brazee-Cannon

1-2pm: Active Track (Conference 6)

Lego Tower Building

Come show off your lego building skills.

J. Fiala

1-3pm: Consuite (Presidential Suite 1001)

Denver Victorian and Steampunk Society Tea

The Denver Victorian and Steampunk Society is hosting a tea. Come in costume or come to admire them and drink tea. All are welcome!

G. Carriger

2-3pm: Panels 1 (Conference 3)

Cosplay For All Ages/Skillsets

Cosplay can be complicated, but it doesn't have to be. Here, we'll discuss ways to make it accessible to all.

M. Bethards (M), @KatOfDiamonds / Kat, D. Feldman, J. Coyle

2-3pm: Panels 2 (Conference 4)

Roll the dice, throw the bones, pick a card, flip a coin -- unique ways of decision making in plots

This way or that? When your main character has to make a big decision, do you know what to do or do you need outside help? What do you choose to give you a little extra boost?

W. Young (M), G. Hyde, L. Briar, T. Dwelis

2-3pm: Panels 3 (Conference 7)

Does your personal AI think you exist?

AI and you. It's real to you but are you real to it?

J. Gunderson, L. Gunderson

2-3pm: Active Track (Conference 6) *Jedi Academy*

Come and build your very own Light Sabres and learn the ways of the Jedi. J. Lickiss, Q. Brazee-Cannon

3-4pm: Main Events (Aurora 3 & 4) *How Writing Has Changed Since I Started*

Join a group of veteran authors as they discuss how the field of writing has changed since they first began.

S. Tem (M), C. Berg, C. Willis, J. Stith, J. Van Pelt

3-4pm: Panels 1 (Conference 3)

A taxonomy of time travel: Types of time travel and the worlds it explores

Time travel comes in many flavors, with many ways to classify or categorize it. Bring your favorite examples of time travel and we'll figure out where it fits.

D. Dvorkin (M), C. Houser, H. Hendrix, W. McCarthy

3-4pm: Panels 2 (Conference 4)

To the Moon and Beyond with Artemis

Join Michael Carroll for a discussion of what happens next as the new Artemis missions head for the moon. Where will humans go after the next moon landing? What new things will we learn from the moon?

M. Carroll

3-4pm: Panels 3 (Conference 7)

Local Conventions You Should Know About (Local to CO, Bubonicon, etc)

You know MileHiCon, but what else should be on your calendar? Come find out!

J. Coyle (M), A. Feldman, B. Warner, C. Chrissinger, F. Poutre

3-4pm: Panels 4 (Boardroom C)

Ed Bryant Memorial Retrospective

Join us for a look back at MHC favorite and respected author Ed Bryant and his work.

S. Johnson (M), F. Dorchak, G. Hyde, R. Seagren

3-4pm: Active Track (Conference 6)

Kids/Teen Lightsaber Battle

Younglings! It is time to put your skills to the test! Fight against people of your same skill level in a powerful lightsaber battle! Whether it be your advisory, friend or sibling May the Force be With You!

Q. Brazee-Cannon

4-5pm: Main Events (Aurora 3 & 4)

Closing Ceremonies

Come and bid farewell to this year's convention and gavel our way into next year's!

M. Ward (M), C. Sully, G. Carriger, S. Lawrence, W. Spencer

5-5:30pm: Main Events (Aurora 3 & 4)

Orchids & Onions

This is where we ask for feedback (positive & constructive, please) on how the convention went.

M. Ward

Colorado's Longest-Running Science Fiction/Fantasy Literary Convention

Avistrum of Academy of Sorcery

At Avistrum Academy of Sorcery, every new term begins with excitement. Students gather to choose their magical Fellowships, catch up with friends, and look forward to a year of learning spells, solving mysteries, and perhaps getting into a little bit of trouble along the way.

However... Things have changed. Small details suddenly don't match what people remember—like a student suddenly belonging to the wrong Fellowship. Old friends return with news of parallel worlds, and strange relics appear with unknown power.

In the midst of all this, last term, Professor Polonius surprised everyone by proposing to his beloved Audrey. But joy quickly turns to confusion: Polonius isn't himself. Piece by piece, the truth comes out—he is hosting **Apollo**, an ancient god who has secretly spread his power across **three unwilling vessels**: Polonius, and two students, Octavia and Auggie.

Apollo's plan is bold and terrifying. In this world, he sees a chance to rise again as a god without rivals. But to do so, he must destroy his sister, Artemis—who now shares her spirit with a young student leader named Ellie.

What follows is a battle of magic and wills. Gods clash, friendships are tested, and students must find their courage. In the end, Apollo is tricked and bound into a new prison—a powerful lockbox forged from goblinite. Victory comes not through a single hero, but through the combined strength of teachers, students, and the bonds they share.

As the dust settles, change sweeps through the school. Aleator Boudreaux, the Headmaster who has guided Avistrum for more than a century, finally steps down, passing leadership to Anastasia Boudreaux. Gwen and Ellie graduate as students but return immediately as new professors. Maldraco takes charge of the secretive research society, and Joleen Latrova is named Deputy Headmaster.

A chapter closes at Avistrum, but the story continues—stronger, brighter, and full of new beginnings.

FRIDAY

5:45 pm Avistrum opens to the public
6:00 - 8:00 pm Friday Night Social
8:00 pm Avistrum closes for the evening

SATURDAY

9:45 am Avistrum opens to the public
10:00 - 11:15 am Choosing Ceremony
11:30 am - 12:30 pm Charms w/ Prof. Latrova, Adventure

Magic w/ Prof. Cubrick
12:30 - 1:00 pm Free Period
1:00 - 2:00 pm Hallowed Hall lunch (Avistrum closed to the public)
2:30 - 3:30 pm Potinations w/ Prof Koles & Bumble, Sygill Class w/
Prof. Skovsgaard
3:30 - 4:00 pm Free Period
4:00 - 5:00 pm Competitive Casting Practice
5:00 - 6:00 pm Avistrum closed to the public
6:00 - 7:00 pm Avistrum After Dark - Goodham Productions
7:00 pm Avistrum closes for the evening

SUNDAY

9:45 am Avistrum opens to the public
10:00 - 11:30 am Competitive Casting Tournament
11:30 am - 12:00 pm Free Period
12:00 - 1:00 pm Charms w/ Prof. Latrova, Adventure
Magic w/ Prof. Cubrick
1:00 - 2:00 pm Hallowed Hall lunch (Avistrum closed to the public)
2:30 - 3:30 pm Potinations w/ Prof Koles & Bumble, Sygill Class w/
Prof. Skovsgaard
3:30 - 3:45 pm Free Period
3:45 - 4:30 pm Avistrum closed to the public
4:30 - 5:00 pm Closing Ceremonies



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Participant Bios

Mario Acevedo - Mario Acevedo is the author of *The Nymphs of Rocky Flats* in the national bestselling Felix Gomez detective-vampire series, the YA humor thriller, *University of Doom*; and co-authored the Western novel, *Luther*, Wyoming. His work has won an International Latino Book Award, a Colorado Book Award, and has appeared in numerous anthologies to include *Denver Noir*; *¡El Porvenir, Ya!*; and *Shadow Atlas*. Mario was a faculty member in the Regis University Mile-High MFA program and Lighthouse Writers Workshops and was the editor of *Ramas y Raíces: the Best of CALMA*, an anthology from the Colorado Alliance of Latino Mentors and Authors. marioacevedo.com

Tim Anderson - Tim Anderson. Adventurer, wizard, bovine hypnotist, billionaire playboy... these are all things he would like to be someday if/when he grows up. In the meantime, he works as a software dev by day. By night, he has released several videogames and currently writes fiction under the pen name Tanner Howsden. Additionally, he had small appearances in a movie, a music video, a dating show, and was in Season 3 of "The Guild" for about 10 seconds. tannerhowsden.com

Amy Armstrong - Amy Armstrong is a therapist transitioning to freelance editing and book coaching. She loves helping other writers and talking about books. She really loves horror movies and novels. Currently, she screens manuscripts for a literary agent and *The Masters Review*. She responds well to free drinks and ARCs. armstrongediting.com

John Barnes - John Barnes has published 33 book length works of fiction, and around 40 short pieces, mostly sf but a bit of everything, and a few hundred articles mostly about the software industry, marketing, and statistics. After a 13 year gap he is at work on a new book, *DORYPHOROS*.

Rose Beetem - Rose Beetem is the last fan standing who has attended all the MileHiCons. A founding member of the Denver Area Science Fiction Association (DASFA) and a generalist fan with an addiction to con organizing, she's been on the MHC con com most years since she was 16, helps with COSine and chairs the tiny 100% participatory Karval Kon. She enjoys urban fantasy, most of the Star Wars and MCU canon, and thinks *Strange New Worlds*, *Lower Decks* and *The Orville* are all good Treks. A semi-universal auntie, Rose is sort-of retired and still passionate about curries and tai chi.

Dana Bell - Dana Bell is owned by two cats who insist on being the center of her universe. She writes in SFFF and PNR. Currently has six books out. As an editor she has over 10 anthologies to her credit, writes poetry, some of which won

awards, and more short stories than she can count. Her has many hobbies to occupy her time, and some, end up in her tales.

Carol Berg - Former software engineer Carol Berg never expected to become an author, much less an award-winning author. But her eighteen epic fantasy novels and a handful of short works have won national and international awards, including four Colorado Book Awards and the Mythopoeic Fantasy Award for Adult Literature. Her most recent novels are the fantasy adventure *Chimera* series from Tor Books, written under her alternate ID, Cate Glass. Carol/Cate lives in Colorado at the foot of the Rockies, and on the internet at www.carolberg.com

Lou J Berger - Lou J Berger lives in Littleton, Colorado with his high-school crush and two rescue dogs. A member of SFWA, he has been published in *Clarkesworld*, *Galaxy's Edge* magazine, and a host of anthologies. He is STILL working on his first novel. His author website is www.LouJBerger.com

Meghan Bethards - Meghan has been playing dress up since she was able to stand. Armed with hubris and an absurd number of sewing machines she has been part of the convention costuming scene since 2005 and the SCA the late 90s. From Viking apron dresses to science fiction gowns nothing is safe from her manic desire to always be the most overdressed person at any event. She wants everyone to feel like they too can be part of the party, and uses her knowledge (and thrifted horde of fabric) to teach classes and workshops at any convention that will have her in the art of costuming and cosplay. After years of sad eyes and a stout refusal to be on stage she finally snuck her way into running the MileHiCon Masquerade and can now be found herding her colorful charges between costume repair and the stage every year!

Karen Bjorn - I have attended/ helped with art room set up/panels since the late 80's. I am a doodler/ unpublished writer (so far) professional jeweler who loves talking old movies (*Pit&Pendulum*: Vincent Price) and making mead.

Jon Black - Jon writes from coffeehouses and bars wherever he finds himself. His distinctive, award-winning historical fiction with supernatural, horror, or pulp elements has been called "historical fan service." Jon's best-known publications include the *Bel Nemeton* series, blending a quirky 6th century re-imagining of Arthurian mythology with 21st century pulp; *Gabriel's Trumpet*, a 1920s jazz-driven, supernatural mystery; and the novel-length *Dr. Who* story, *Swinging Londons*. Jon also dabbles as a music journalist, visual artist, and content-creator for TTRPGs. He has recently begun exploring the visual art and

has had his work included in some small, local exhibitions. jonblackwrites.com

Linda Nelson (LL Blacke) - L.L. Blacke is an author specializing in science fiction, paranormal fiction, and horror literature. With over thirty years of experience in the science fiction and fantasy community, L.L. Blacke has not only attended numerous conventions but has also played a significant role in organizing them. Now, in her retirement years, L.L. Blacke has embraced her passion for writing, finding it to be one of the most fulfilling and enjoyable pursuits of her life. Her works reflect her lifelong love for the fantastical and the eerie, drawing readers into richly woven narratives that challenge the boundaries of reality.

Ian Brazee-Cannon - Ian Brazee-Cannon is a writer, film maker, game designer, podcaster and father. He is the creator and writer of the *Georgie and Armand's Place* books and stories. His short stories have been published in *The Fifth Di...*, *Wondrous Web Worlds*, *Forgotten Worlds*, *Tales of the Talisman*, the shared world universe of 'The Divided States of America', and many other places. He is one of the founders and regular co-hosts on the *Amateur Skeptics* podcast. Ian has been involved with *Dangling Carrot Films*, *Running Riot Productions* and *Ijin Studios* as a writer, director, producer and editor on their projects.

Quinn Brazee-Cannon - Hello! My name is Quinn Brazee-Cannon and I am so excited to return for another year of Mile High Con! I have been going to MHC for about 25ish years and grew up with this con and with these wonderful people! I'm extremely hopeful to see the fun that will be had all weekend long!

L. Briar - Author L. Briar is a reader, engineer, and foam swordfighter. She is the author of the *Uncommon Universe Series* and 2024 Sidewise Alt-history short form award winner. When not writing, Briar enjoys hiking, playing board games with friends, and walks on distant worlds. Today, they are the author of more than 42 short stories, and their Kickstarter-backed novel, *Gambling on Common Sense: Rationality, Romance, and the Space Between*—funded at over 500%—is now available on Amazon. laughingbriarbooks.com

Michael Burgess - My first convention was the World Con in Denver (Denvercon 2) while I was in college in Lincoln NE. When I moved to Denver for Seminary I started attending Mile Hi con and have not missed one since. I started an Anime fan club CFO that met in my dorm. It became DAL when I moved back to Nebraska. I am a member of the Honor Harrington fan club and various other groups and a referee of a DnD group for over 30 years. I

just finished unpacking 74 boxes of books from my last move. (30 or so to go) Moved into dad's basement bunker to help my sister take care of him for my retirement. say hi if you want to chat.

Michael Carroll - Author/artist Michael Carroll has over 35 books in print. He has written for dozens of magazines worldwide. His most recent non-fiction book is *Beyond Artemis: Human Expeditions to the Moons of the Solar System* (Springer Praxis books). His fourth science fiction novel is *Plato's Labyrinth: Dinosaurs, Ancient Greeks and Time Travelers*. Carroll is a Fellow of the International Association of Astronomical Artists. His art has appeared in hundreds of magazines throughout the world. One of his paintings is on the surface of Mars—in digital form—aboard the Phoenix lander. carrollspaceart.com

Craig W. Chrissinger - Craig W. Chrissinger is writing one piece a year for *Locust Magazine*, working some advance film screenings, and heading up in-person *Bubonicons*. Nothing is the same as before the modern-day plague, but we muddle through (and, yes, we had Covid October 2023). Craig has been in fandom since 1976, and was Fan Guest at *ArmadilloCon 40*. He lives in Albuquerque with the fabulous Jessica and two young cats named Gizmo and Kaylee. He works at a used bookstore, reads books, magazines and comics, and watches TV and movies. He would like to write more and really de-clutter the house. bubonicon.com

Lyndsie Clark - Lyndsie Clark is a debut cyberpunk author whose first novel, *In Memoriam*, was released in May of this year. Raised by hippie parents, she grew up lost in stories and never found her way out. Her current obsessions run the sci-fi gamut from chaotic, dystopian worlds to technologically advanced solarpunk societies. When she's not writing, you can find her digging in the dirt of her garden, sparring with a rapier, or cuddling her three tiny feline overlords. lyndsieclark.com

Samantha Cohoe - Samantha Cohoe was raised in San Luis Obispo, California, where she enjoyed a childhood of beach trips, omnivorous reading, and writing stories brimming with adverbs. She attended Thomas Aquinas College, a Great Books college in California, and graduated with a BA in liberal arts. After studying Philosophical Theology at Yale Divinity School, she decided academia wasn't for her. In the midst of marriage, child-bearing, and the identity crisis that followed, she rediscovered her early love of writing and adverbs. In 2011, she moved with her family to Denver, where she currently divides her time between writing, reading, fixing her lipstick, and deleting adverbs. Her young adult novels *A GOLDEN FURY* and *BRIGHT*

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RUINED THINGS are published with Wednesday Books. BRIGHT RUINED THINGS was nominated for the Colorado Book Award. samanthacohoe.com

Jessica Coyle - Jessica Coyle is one of the organizers of Bubonic on in Albuquerque, NM. When not working at her day job as the Instructional Coordinator at Coronado Historic Site, she hangs out with her boyfriend Craig and cats Gizmo and Kaylee watching terrible movies and crocheting.

Guy Anthony De Marco - Guy Anthony De Marco, MFA, is a speculative fiction author; an IAMTW Scribe Award and Bram Stoker Award® finalist; winner of the HWA Silver Hammer; a disabled veteran; a game writer; and a coffee addict. A writer since 1977, Guy is/was a pro member of the following organizations: SFWA, IAMTW, WWA, SFPA, MWG, ASCAP, RWA, HWA. He hopes to collect the rest of the letters of the alphabet one day. Additional information can be found at GuyAnthonyDeMarco.com and Wikipedia.

Marie DesJardin - Marie DesJardin writes science fiction, fantasy, and alternative history, ranging from short stories to novels and screenplays. Credits include Analog Science Fiction and Fact, Compelling Science Fiction, and Flash Fiction Online. She's a current SFWA member, Story Quest award winner, and a finalist in the AnLab Readers' Choice Awards. Favorite things include world travel, rehabilitating traumatized cats, and standing up for our democratic rights. Marie lives in Denver, Colorado, where she enjoys swimming, biking, and hiking when the mountains are not on fire. amazon.com/author/mariedesjardin

F. P. Dorchak - F. P. Dorchak has a B.S. in physics/astronomy and retired after 37 years as a USAF officer/DoD contractor. He worked in missile warning, satellite operations, and technical writing. Frank's been writing since he was six. His anthology Do The Dead Dream won a 2017 Best Books Award for short stories, and A Philosophy of Stars was a 2024 Best Book Awards Finalist in Science Fiction. Frank's learning classical violin since 2020 and performs with the New Horizons Band in Colorado Springs. He can occasionally be reached in séances and at www.fpdorchak.com, but don't believe everything he tells you.

Betsy Dornbusch - Betsy Dornbusch writes epic fantasy, and has dabbled in science fiction, thrillers, and erotica. Her short fiction has appeared in over twenty magazines and anthologies, and she's the author of three novellas. Her first fantasy novel came out in 2012 and her latest trilogy, Books of the Seven Eyes, wrapped up with Enemy in 2017. The Silver Scar, a standalone future fantasy novel, was called "a spellbinding saga" by Publisher's Weekly. She likes writing, reading, snowboarding, punk rock, and the Denver Broncos. Betsy and her family split their time between Boulder and Grand Lake, Colorado. betsydornbusch.com

Daniel Dvorkin - Daniel Dvorkin, Ph.D., served as an Army infantryman and an Air Force medic. He is now a bioinformaticist unraveling the secrets of life itself, or

at least coming up with better drugs. Fiction works include The Seaway Station time travel series—so far consisting of three short stories published in Boundary Shock Quarterly, and a novel in progress—as well as two novels coauthored with his father David Dvorkin. Nonfiction includes various scholarly articles, findable by searching for "Dvorkin D" at <http://pubmed.gov>. He lives in Denver with his fiancée Becca Lee and a quantum field of cats.

Tycho Dwelis - I'm Tycho (I also use the pen name Cassidy), and I love storytelling! I'm incredibly passionate about writing, art, and anything that allows me to create my own worlds. My goal is to write dreamy fiction for all ages that is unique, inspiring, and imaginative. I like to write about themes that include coming of age, magic, identity, relationships, and changing the world. My books are intended for readers ages eight to one hundred and eight, and are meant to connect the world of the fantastical to everyday life. I currently live in Colorado and have my MA in Publishing. tychodorian.com

J.T. Evans - J.T. Evans writes fantasy and urban fantasy novels. He'll dabble with sci-fi and horror in short form as well. He is the former president of the Colorado Springs Fiction Writers Group and Pikes Peak Writers. When not writing, he secures computers at the Day Job, and plays way too many tabletop games. Despite having his right arm amputated and reattached after a nasty car crash, he types faster than the average bear. He is the author of the Modern Mythology and Flashing Blades series and is hastily working on more right now. jtevans.net

Candy Fantastic - Candy Fantastic is a magical being disguised as a Colorado local. She spends her days conjuring new realms, weaving tales of fractured gods, and sketching monsters that may or may not belong under your bed. She co-hosts The Cloaked Tatters podcast, where she explores trauma, transformation, and the art that rises from both. Whether through words, visuals, or conversation, Candy loves transporting others to strange and wondrous places.

Arlen Feldman - As well as writing fiction, Arlen Feldman is a software engineer, maker, costumer, con-runner (cosinecon.org), and computer book author. His short fiction can be found in a number of anthologies and magazines, and he won the 2024 Baen Fantasy Adventure Award for his story The Wish Doctor. He lives in Colorado Springs, Colorado cowthulu.com

Danyda Feldman - Danyda is a professional storyteller, speaker, dragon maker, costumer, and hypnotherapist. She stubbornly keeps her British accent, but speaks fluent American.

Richard Friesen - Richard Friesen is a master storyteller whose works include an epic fantasy series, the Dreaming King Saga where the one who has the prophetic dream is king. His Wetware Wizards fight an AI world takeover. And a humorous superhero, Narcolepsy, whose power is falling asleep and taking you into his dreams with him. Another fantasy has a young

sorcerer opposing a thousand-year-old oppressive king. There's a space opera series, The Clark Family Legend about two star-pilots who change human space with daring and brains. Come join the adventure! richardfriesen.net

Alex Galassi - Alex Galassi is the author of the Rebalancing the Cosmos series. He has been writing and creating stories for most of his life. Many of his characters, including Navacus Clums and Cecil Kloud, were born through his time playing with LEGO. Alex was born in Littleton, Colorado in the early 1990s and has lived in Colorado his entire life. When he is not working or writing fiction, Alex enjoys exploring Colorado's beautiful mountains, reading fantasy and science-fiction novels, attending concerts at Red Rocks, and playing Magic: The Gathering, Dungeons & Dragons, and video games. alexgalassi.com

H.Y. Gregor - H.Y. Gregor was born in Portland, Oregon, but will always call the mountains of Colorado home. She holds a bachelor's degree in political science but put it down often enough to narrowly avoid law school. Now she spends as much free time as possible weaving fantasy tales and battling plot gremlins. She's the author of Reka's Grasp, Tugarin's Revenge, Chernobog's Wrath, and Koschei's Madness, along with numerous short stories. When not writing, she can often be found at writer's conferences and retreats, sporting an overstuffed messenger bag and too many pens (just don't ask to borrow one). hygregor.com

Dr. Jim Gunderson - Dr. Jim Gunderson believes in LLAMAS, the potential of AI, and the awesomeness of his wife, Dr. Louise. gunderfish.com

Dr. Louise Gunderson - Dr. Louise Gunderson is an expert in the field of Artificial Intelligence and has written extensively about the field. gunderfish.com

M.S. Harris - Markus Harris has been a professional fight choreographer and martial artist since 1987, specializing in historical combat and equestrian stuntwork from all eras. He has written, directed, and choreographed numerous equestrian stunt/combat shows at countless outdoor venues throughout the United States. He has been a playwright, screenwriter, technical director, and special effects show coordinator for various commercial projects and themed events, including interactive and experiential theater. As a professional stage combat instructor, he has taught workshops both professionally and at the collegiate level. Also active in other media, he is a professional historical warfare consultant for multiple fantasy authors and an expert advisor on multiple film and gaming projects. He is also a contributing writer to various historical magazines. markusharris.com

Michael Haynes - Michael Haynes (he/him/his) is an avid short fiction reader and writer with nearly 100 published stories, most in the speculative fiction genres. His 2025 short story collection, THREE THINGS CAMERON COULDN'T

TELL YOU: STORIES OF (MIS)COMMUNICATION includes more than two dozen of his stories. Michael lives in Colorado and has more hobbies than he really has time for, enjoying travel, going to concerts, photography, cooking, geocaching, hiking, board games, and so on. Learn more at his website michaelhaynes.info or say hello on Bluesky @michaelhaynes.bsky.social

Jim Henderson - Jim Henderson is a Colorado writer of fun, varied, and sound science fiction adventures. He is the author of the 10-book Mantis Saga, the story of the crew of the scout ship Mantis, as well as Viper: Boat-571, a military sci-fi adventure, and Inspector Giskard, a sci-fi mystery set in Colorado. Fun, adventure, aliens, space combat, robots, humor, intrigue, and excitement abound. Jim is a veteran, cybersecurity professional, and an aficionado of science fiction books, movies, TV, and games. When not working or mentally exploring the universe, he enjoys hiking, kayaking, gaming, and his 8 grandchildren. mantissaga.space

Howard V. Hendrix - Howard V. Hendrix is the author of six novels, two collections of shorter fiction, a poetry collection, and many uncollected poems and essays. His newest nonfiction book -- Living Fossils, Lost Worlds, Last Humans: The Science and Fiction of Population and Extinction -- will be published in Spring 2026.

Patrick Hester - Patrick Hester is an author, blogger, 2013 & 2014 Hugo Award Winner, and an all around Functional Nerd. He writes fiction of all shapes and sizes, but his heart belongs to Science Fiction and Fantasy. He is the Producer and co-host for the long running (15 years) Functional Nerds Podcast. His fiction is available online. He can usually be found on social media under ATFM. Loves Star Trek AND Star Wars because he's a rebel. He lives in Colorado with a puppy named Ronan who makes him laugh each and every day. functionalnerds.com

Goth Hobbit - Becca Lee has been a fixture at MileHiCon since the tail end of the Reagan administration. She is working on a long-running series of projects on early 20th Century women's history, has enough primary source material to stock a small museum, and still finds it disconcerting to write about herself in the third person. Engaged to Daniel Dvorkin, her other interests include art, science, gardening, needlework, costuming, cooking, science, and music; in short, well-rounded nerddom. She also goes by the moniker of Goth Hobbit. If you don't know why, you'll figure it out when you see her.

Chip Houser - Chip Houser's short fiction has appeared in Bourbon Penn, PULP Literature, Molotov Cocktail, PodCastle, Daily Science Fiction, and many other speculative and literary markets. "Dark Morsels", a collection of his very short fiction, was published in 2023 by Red Bird Chapbooks. He attended the Odyssey Writing Workshop and earned an MFA in Creative Writing from the University of Missouri-St. Louis, where he was the Associate Editor of Natural Bridge. He's read slush for Amazing Stories and co-edited the Weird Dream Society

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anthology. He lives in northern Colorado and is a retired architect. Find him at chiphouser.com

Thea Hutcheson - Thea Hutcheson writes under multiple pseudonyms, in sf, fantasy, YA, and erotic genres markets like Realms of Fantasy, the Fiction River anthologies, Baen Books and Hot Blood anthologies. Lois Tilton of Locus Magazine called her work "sensual, fertile, with seed quickening on every page. Well done..." She is a factotum when she is filling the time between bouts at the computer. www.theahutcheson.com

Gregory R. Hyde - Gregory Hyde has received twelve acknowledgments from Writers of the Future, including two finalist and two semi-finalist recognitions. His fiction has appeared in publications such as Midnight Graffiti, The High Fantastic (Ocean View Books), Edward Bryant's Sphere of Influence (Mad Cow Press), and Christmas Magic (Tor Books), a collaboration with Wil McCarthy. After careers as a mental health professional and a telecommunications engineer, he now works as a paraeducator—a role he considers ironic given his personal struggles with Attention Deficit Disorder, dyslexia, and Developmental Language Disorder.

Kevin Ikenberry - Kevin Ikenberry is a life-long space geek and retired Army officer. He's an international bestselling author of more than twenty-five novels including Colorado Book Award finalist Sleeper Protocol and the bestselling series The Buzzer War. Kevin is also a renowned writing instructor which is pretty cool because he never imagined being either one of those—he still wants to be an astronaut. Kevin is an Active Member of the International Association of Science Fiction and Fantasy Authors, International Thriller Writers, and SIGMA—the science fiction think tank. A former space operations officer, Kevin continues to work with space. kevinikenberry.com

Calvin James - Calvin James is an Author, Engineer, and Game Designer. His novel Affairs of State will release July 2026. calvinjamesauthor.com

MJ James - MJ James is an own-voice science-fiction and fantasy author for queer and neurodiverse readers. With themes of found family, aromantic and asexual representation, and a focus on belonging, MJ hopes their stories can provide companionship for their readers along with a sense of validation, understanding, and being seen. <https://mj-james.com/>

Erik Johnson - Retired engineer. Projects at classified locations provide a wealth of ideas for 'what-if' stories.

Lena M. Johnson - Lena M. Johnson is a science fiction author from Colorado who is obsessed with dinosaurs and cats. She has been published in various anthologies where she writes about badass women in futuristic worlds. Follow her for news of her upcoming novel, cat pictures, and terrible puns. lenamjohnson.com

Stace Johnson - Stace Johnson is a writer and musician from Colorado. He has published more than 120 short pieces spanning non-

fiction, fiction, and poetry, most recently in Animal Magica Volume 3, A Bit of Luck, Animal Magica Volume 2, and Modern Magic. His poetry has appeared in StarLine, Tales of the Talisman, and on the Apex Publications website, and he recently republished the first book of poetry from Victorian poet Gerard Manley Hopkins as his masters capstone project. He can often be found performing geeky original parody songs and folk rock covers in his signature steampunk hat. Learn more at <https://linktr.ee/lytspeed>. lytspeed.com

Eva Jorn - Eva Jorn is a geologist working at the Denver Museum of Nature and Science as an Assistant Collections Manager. She is essentially a rock librarian, organizing and tracking data for the rocks, minerals, and meteorites in the museum's Geology collection. Eva completed her Masters degree in Geology from the University of Colorado Boulder where she studied how bacteria are involved in creating fossils.

KatOfDiamonds/Kat - KatOfDiamonds has been cosplaying since 2012 and has been streaming cosplay builds on Twitch since 2018. She loves talking troubleshooting and creating as she is self-and-community taught in most things. Meet ups and collaborations are her bread and butter. Her two biggest fandoms at the moment are The Locked Tomb and Dimension 20. Check out her cosplays or reach out on her social media @KatOfDiamonds

A.L. Kessler/Amy - A.L. Kessler is an author of paranormal and urban fantasy books and is best known for her "Here Witchy Witchy" series. A self-proclaimed coffee addict, she resides in Colorado Springs with her family and menagerie of animals. When she's not writing her next book, she loves to read and visit with friends and family. To learn more about her, check out her website: amykessler.com

K. Klimek - Dr Kim Klimek was so fond of dragons and castles that she became a professor of medieval and women's history, where she gets to regale students and strangers alike with stories of peoples from England to India, Africa to Peru. An academic writer (whose most recent published work was the undergraduate textbook Global Medieval Contexts), she also dabbles in SFF poetry and short fiction.

Sam Knight - Sam Knight has curated and published over a dozen anthologies, authored six children's books, four short story collections, four novels, and over 75 short stories, including three co-authored with Kevin J. Anderson. samknight.com

DeAnna Knippling - DeAnna Knippling writes "literary pulp"—modern gothic, dark cozy, and speculative tales that linger like ghosts. Her latest novel, House of Masks, is a gothic space opera that blends haunted-house atmosphere with the shadows of deep space. Through her Wonderland Press imprint, she publishes fiction that mixes the strange, the unsettling, and the oddly cozy. She has lived in Colorado and now resides in Florida. You can find her work at WonderlandPress.com

Emily Krempholtz - Emily Krempholtz is the author of VIOLET

THISTLEWAITE IS NOT A VILLAIN ANYMORE, a cozy fantasy romance out in November. She's also a bestselling ghostwriter, award-winning book coach, and avid baked goods enthusiast. emilykrempholtz.com

Terry Kroenung - Terry Kroenung's many works include: The 'Legacy Stone' series: a swords-and-sorcery parody of 'Huckleberry Finn'; Book 1, 'Brimstone and Lily,' Bronze Medal, Independent Publishers Book Awards 'Paragon of the Eccentric,' a Steampunk prequel to 'War of the Worlds,' winner of the Colorado Gold Literary Award 'The Gaze of Zeus,' historical science-fiction; Mussolini's Fascist Science Squad plans to use a death ray at the 1924 Paris Olympics 'The Day the Earth Couldn't Stand Still.' Broadway musical-loving nanobots conquer the Earth; winner of the Colorado Short Story Contest HeartSnark: a funny memoir about his heart transplant, finalist in Humor and Memoir, Next Generation Indie Book Awards terrykroenungink.com

Catlyn Ladd - Catlyn Ladd loves alliteration, the sibilant slip of similar sounds. She blends metaphors and archetypes from the shadow self, illuminating the monsters that gestate there. Catlyn worked as a stripper before becoming a professor of philosophy, religion, and women's studies. Her fiction has been published in over a dozen magazines and anthologies. Her nonfiction book, Strip: The Making of a Feminist, is published by Changemakers. Her debut novel As Those Above Fall is from Winding Road Stories. She lives with her partner and cats in Colorado. catlynladd.com

John Be Lane - John Be Lane's recent novel, The Future Lies – a post-dystopian romantic thriller is an Independent Press Award Techno-Thriller Distinguished Favorite, and a Colorado Book Award Finalist. His previous book, The Beatin' Path – a lyrical guide to lucid evolution received a Living Now Evergreen Award as 'one of the world-changing books published since the year 2000.' He is the publisher at Global Arts Press, lives in Colorado, and can always be found at JohnBe.com

Ezri Lell - Author, parent, game master, game designer. Ezri writes Science-Fiction, Fantasy, Urban Fantasy, and TTRPGs, reads every chance she gets, and loves interacting with folks of all kinds at events! kalijor.com

Rebecca Lickiss - While she still hasn't gotten a life, Rebecca feels that she's way too busy for that sort of thing. Suffering from novelitis, she has no choice but to write novels. Now that her feral children are all adults and not taking up the rest of her time, she also creates crochet critters and wire bonsai. Along with working the day job, which can't be called a career, as the job itself has changed over the years.

Martha MacMillan - I am an animal anatomist & zoology preparator who's looking to take the "ick" out of anatomy. I love using comparative anatomy as a tool to get folks both interested in how their own bodies work & excited about animals, their welfare, conservation, etc. I have a Masters of Science in Biomedical

Sciences & 18 years experience in dissection & specimen preparation. I have some of the funnest fun facts you'll ever learn.

Emily Mah - Emily Mah has published short stories in Analog, Dreamforge, and several anthologies. She is also the contemporary fiction author, E.M. Tippetts. She lives with her family and Norwegian Elkhound in Santa Fe. By day, she works in finance.

Wil McCarthy - Aerospace engineer and startup founder Wil McCarthy, formerly of WIRED and Syfy, has won the Prometheus once and the AnLab award twice. He's been nominated for the Nebula, Locus, Seiun, Sturgeon and Philip K. Dick awards, and Discover rated his world of "P2/Sorrow" one of the 10 best fictional planets of all time. He has appeared in Analog and Asimov's, and his bestselling novels include New York Times Notable BLOOM, Amazon.com "Best of Y2K" THE COLLAPSIUM, and most recently, BEGGAR'S SKY. He has also written for TV and video games, and published copious nonfiction. McCarthy holds 31 issued U.S. patents. wilmcCarthy.com

Reed Mingault - Reed Mingault is the daughter of a Marine and hasn't spent more than a few years in one place in her life. Her formative years, when not moving cross country and across oceans, were spent on horseback and handling birds of prey, and she'll happily tell you more than you wanted to know about either. She draws, paints, dabbles in illuminated calligraphy, and is fascinated by pre-industrial handicrafts. Reed lives with her geneticist husband, precocious daughter, and a small menagerie of furred, scaled, and exoskeleton-ed critters. reedmingault.wordpress.com

Christopher Miskimon - Christopher Miskimon is a freelance writer specializing in military history and current/near term military affairs. He has over 230 articles, book review columns, and web articles in print/publication as well as authoring 9 bookazines. He is life long science fiction and fantasy reader. Chris is a retired US Army Space Operations Officer who also served in the field artillery and infantry.

Catherine Cooke Montrose - Catherine Cooke Montrose wrote a couple of fantasy trilogies back in the 80's, a horror novel in the 90s, and a short story or two. She works in theater at the Lakewood Cultural Center and produces Gilbert and Sullivan operettas with the Empire Lyric Players, most recently "The Mikado IN SPACE!" catmontrose.com

Tiffany Passmore - Tiffany Passmore has been an author for many years. She was born and raised in Illinois. Tiffany currently lives in Colorado. While she can live in the fast lane, Tiffany enjoys the quiet life with her feline fur baby. She graduated from Rockford College (Undergraduate) and Capella University (Graduate). Tiffany has several novels published and plans to continue sharing her work with the world. She also has an online epic and currently updating fan fiction titled The Sugar Series which has been ongoing for over a decade. **L.F. (Laurey) Patten** - L.F. (Laurey) Patten often characterizes her

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multitude of interests as "A.D.D of the right brain." Degreed in history and anthropology, her checkered career has included work as an archaeologist on medieval/castle sites in England, tour guide at the Smithsonian, history teacher, herbalist, actress, singer, and pottery/jewelry instructor. (She also plays spoons and sings at Irish music sessions!) She has been writing/editing books, articles and short stories for the past 45 years. Her current novel, the heroic fantasy *The Talent Sinistral*, launched at World Fantasy Con in 2014, was written in loving tribute to fellow right-brainers everywhere.

Cameron Pittman - Cameron Pittman is a museum professional involved in managing natural history collections, incorporating the tasks of digitization, preparation, and conservation. Cameron was born in Utah and moved across a few states from the West Coast to the East Coast. He attended the Museum and Field Studies program at the University of Colorado Boulder, where he worked in the University of Colorado Museum of Natural History's Vertebrate and Invertebrate Collections. Following graduation, Cameron began working as the Assistant Collections Manager of Vertebrate Zoology at the Denver Museum of Nature & Science, where he helps manage the mammalogy, ornithology, and herpetology collections.

Fred Poutre - Fred comes from an extremely large and complicated family, which currently has 5 generations. He is a great-grandfather. Fred has lived in 13 states, and has visited all but Hawaii. Currently he lives in Riverton, Wyoming - almost the dead center of the state. Fred designs card, board, and role-playing games for Cloven Fruit Games. Fred's fandom reaches across many different science-fiction and fantasy, from many different medias. His day job is a mathematics teacher.

Qwordy - Qwordy is the author of the SPFBX Finalist *The Humane Society for Creatures & Cryptids*, the Founder of the Hardest Reading Challenge You'll Ever Do, and an overall enthusiast of all things crafts, animals, musicals, and spreadsheets.

Dr. Rob S. Rice - Rob S. Rice has long had a fascination with the histories of war, technology, and the sea. He has delivered papers before the APA, lectured at Annapolis and has taught subjects from Mythology to Roman History. Before all THAT, he won the 1st Del Rey 'Writers of Tomorrow' contest in 1983, the bug bit hard and early, and has never quite let him go. Dr. Rice is a published poet, also a street actor and historical consultant for the Colorado Renaissance Festival in Larkspur. His works of Historical Fantasy are available from the Esterhazy Press, visit his website at <http://www.robricebooks.com>

Ronnie Seagren - Ronnie is still working on the sequel to her novel *Seventh Daughter*, among other things. She's the eldest and oldest member of the Northern Colorado Writers Workshop, and she became a great grandma this year. She's been posting "A Flower A Day" on

Facebook and NextDoor since Covid started in 2020.

Shady - "Shady" David Shadoin is a corn fed Nebraska boy who enjoys scotch, reading, gaming, golfing, and long walks on the beach. The Air Force taught him to be a decent pilot despite his best efforts, and helped him develop the creativity necessary to become a pro author.

David R. Slayton - David R. Slayton (He/Him) grew up in Guthrie, Oklahoma, where finding fantasy novels was pretty challenging and finding ones with diverse characters was downright impossible. Now he lives in Denver and writes the books he always wanted to read. His debut, *White Trash Warlock*, received a starred review from *Publishers Weekly*. In 2015, David founded *Trick or Read*, an initiative to give out books along with candy to children on Halloween as well as uplift lesser-known authors or those from marginalized backgrounds. His epic fantasy, *Dark Moon, Shallow Sea*, won the 2024 Colorado Book Award. Find him online at www.DavidRSlayton.com

John E. Stith - John E. Stith is the author of ten+ best-selling novels, including *REDSHIFT*, *RENDEZVOUS*, a Nebula Award nominee, and *MANHATTAN TRANSFER*, which is in development for TV. His mystery-suspense novel *PUSHBACK*, published in 2018 by ReAnimus Press and Audible, was a finalist for the Daphne Du Maurier Award for Excellence in Mystery/Suspense. *TINY TIME MACHINE: THE COMPLETE TRILOGY* (YA SF) and the military SF novel *DISAVOWED* were published in 2024 by *Amazing Stories*.

Karen Stollznow - Dr. Karen Stollznow is a linguist and author who uncovers the strange side of language, culture, folklore, and history. She has written many books, including *Haunting America*, *Language Myths, Mysteries, and Magic*, *Bitch: The Journey of a Word*, and *On the Offensive*. A Visiting Scholar at the University of Colorado Boulder and Research Fellow at Griffith University, Karen also hosts popular podcasts where she brings the past, and its mysteries, to life.

Sierra Swenson - Sierra is an assistant collections manager at the Denver Museum of Nature and Science, and works with fossils from the Late Cretaceous of Madagascar. Her background is in stratigraphy and paleontology, and she's always been interested in what rocks can tell us about the past. During her master's work, she studied the sequence stratigraphy of the Jurassic Sundance Seaway, and the effects of environmental changes on the fossil communities within it. And now she works at the museum keeping their behind the scenes fossil collections safe and accessible.

Steve Rasnic Tem - Steve Rasnic Tem's writing career spans over 45 years, including more than 500 short stories, 17 collections, and 8 novels. He is a past winner of the World Fantasy, Bram Stoker, and International Horror Guild awards, including *Blood Kin*, winner of 2014's Bram Stoker for novel. A collection of his Appalachian stories, *Scarecrows*,

recently appeared. Other recent collections include *Everyday Horrors* and *Queneau's Alphabet: A Story Cycle* (Macabre). In 2024 he received the Horror Writers Association Lifetime Achievement Award. Visit his website at: www.stevetem.com

James Van Pelt - James Van Pelt writes in western Colorado. His fiction has made numerous appearances in most of the major science fiction and fantasy magazines. His first collection of stories, *Strangers and Beggars*, was recognized as a Best Book for Young Adults by the American Library Association. The Last of the O-Forms and Other Stories includes the Nebula finalist title story, and was a finalist for the Colorado Blue Spruce Young Adult Book Award. The Radio Magician and Other Stories received the Colorado Book Award. His latest, *The Best of James Van Pelt* is available in both hardback and paperback.

Carrie Vaughn - Carrie Vaughn's work includes the Philip K. Dick Award winning novel *Bannerless*, the New York Times Bestselling *Kitty Norville* urban fantasy series, over twenty novels and upwards of 100 short stories, two of which have been finalists for the Hugo Award. Her latest novel, *The Naturalist Society*, is about 19th century ornithologists, awkward love triangles, and the magic of binomial nomenclature. An Air Force brat, she survived her nomadic childhood and managed to put down roots in Boulder, Colorado.

Steve Wahl - I am a fan and a life-long consummate reader of all the nooks and crannies of SF, Fantasy, Horror, even normal Literature - plus tons of science and technology works. My bookcases are full-to-bursting. My ever-present Kindle and Tablets are full-to-bursting as well. I am almost entirely retired from 45 years of Linux/Unix systems software development and hold a handful of software patents. I took five years of night school a while back and practiced many years subsequently making jewelry, doing metalworking, blacksmithing and have created a home shop for these avocations. I've been a regular Con-goer for nearly 50 years and have met many giants along the way. I truly love participating in MileHiCon every year!

Cynthia J Ward - A strange nerd who loves movies, gaming, craft beer, queer culture, and various combinations thereof. Cynthia has dipped her toes in filmmaking, film criticism, broadcasting, podcasting, homebrewing, and general geekiness. She lives in Denver with her wife, kids, and cats.

Meg Ward - Meg suffers from the condition of being "introvertuous" which has led her to such fascinating decisions as taking over as head of Programming and agreeing to become convention co-chair. When not making her life more difficult by volunteering for random things, Meg enjoys reading voraciously, fiber arts, sour beers, and hanging out with her wife, teenagers, and four cats.

Beverly J. Warner - Beverly J. Warner (she/her) is a lifelong devotee of fantasy and science fiction, folklore and pop culture, and

all forms of storytelling. As a masquerade director, cosplay judge, panelist, and organizer she's crafted welcoming spaces in fandom like writers' meetups, costume contests, and flower crown classes. When not volunteering or managing various small businesses, she enjoys Formula 1 Racing with her husband, K-Pop with her 5th grader, and snuggles with her two retired racing greyhounds.

Rick Wilber - Rick Wilber has published a half-dozen novels for Tor and other publishers, several short-story collections for WordFire Press and others, and some seventy short stories in major markets, most often in *Asimov's Science Fiction* magazine. The son of a major-league baseball player, coach and manager, Rick's stories often reflect his interest in baseball. The parent of an adult son with Down syndrome, Rick often includes characters with Down syndrome in his stories. He is a visiting assistant professor in the low-residency MFA in Creative Writing-Genre Fiction at Western Colorado University. He's collaborated on several novellas with Kevin J. Anderson, all of which have first appeared in *Asimov's Science Fiction* magazine.

John Wilker - John writes fast-fun science fiction with found families saving the day despite being woefully unqualified.

Connie Willis - Connie Willis is the Hugo- and Nebula-Award-winning author of *DOOMSDAY BOOK*, *TO SAY NOTHING OF THE DOG*, *PASSAGE*, and *BLACKOUT* and *ALL CLEAR*. Her most recent novel is *THE ROAD TO ROSWELL*. Willis is a Grand Master of Science Fiction and a member of the Science Fiction Hall of Fame. She is currently working on a new Oxford time-travelers novel called *BOOK CIPHER*.

Courtney Willis - After teaching science for 52 years Courtney is now retired. He spends much of his time with old sewing machines, quilting, and trying to stay out of Connie's way.

W. Jade Young - W. Jade Young is the owner and founder of *Bad Habit Publishing*, and the designer of the *Rainbow Quill Writing Tool* and *Tarot Deck for Storytellers*. Because she hates having free time for fun or sleep, she also has a full-time day job, runs a tabletop gaming server, and occasionally writes her own stuff.

KaChun Yu - Ka Chun Yu is an astronomer at the Denver Museum of Nature & Science, which he joined originally to create planetarium software to visualize the known universe. Currently, he gives numerous talks to the public, advises on science content in permanent and temporary exhibits, and has helped produce movies and visualizations for digital planetariums. His research interests include studying how to teach astronomy with digital planetariums, storytelling in science education, and astronomical research involving outflows from protostars and young star clusters.

Video & Anime Room

Friday

6pm - The Stepford Wives

(1975; English; rated PG) Joanna Eberhart has come to the quaint little town of Stepford, Connecticut with her family, but soon discovers there lies a sinister truth in the all-too-perfect behavior of the female residents.

8pm - Return to Oz

(1985; English; rated PG) Dorothy, saved from a psychiatric experiment by a mysterious girl, is somehow called back to Oz when a vain witch and the Nome King destroy everything that makes the magical land beautiful.

10pm - Pet Shop of Horrors

(episodes 1-4; 1999; Japanese with English subtitles; rated TV-MA) Count D, a very interesting pet shop owner in Los Angeles's Chinatown, sells rare and hard-to-come-by pets to people longing for something special, but with each sale comes a contract. If the rules of the contract are followed, everything goes fine; but if someone should break the rules, the pet shop cannot be held responsible for anything unfortunate that might happen. Leon Orcot, a homicide detective, has linked many odd and unexplainable deaths together. All were customers of Count D's pet shop, and he intends to find out why.

Saturday

8am - Future Boy Conan

(episodes 1-3; 1978; dubbed in English; rated 10+) Based on *The Incredible Tide* by Alexander Key and directed by the legendary Hayao Miyazaki. In a post-nuclear future, Earth has been almost completely submerged by oceans. Indastria, a hyper-technological isle, is the new world capital. Conan is the only survivor from a failed attempt to escape Earth as bombs were falling. He meets a girl named Lana, and when she's kidnapped by Indastria's soldiers, he sets out to rescue her.

9:30am - Destination Moon

(1950; English; not rated) After their latest rocket fails, Dr. Charles Cargraves and retired General Thayer have to start over again. This time, Gen. Thayer approaches Jim Barnes, the head of his own aviation construction firms to help build a rocket that will take them to the moon. Together they gather the captains of industry and all pledge to support the goals of having the United States be the first to put a man on the moon.

11am - Haibane Renmei

(episodes 1-4; 2002; Japanese with English subtitles; rated 14+) Rakka is born from a large cocoon into Old Home, greeted by a group of young women with small wings on their backs and shining halos above their heads. Soon Rakka's own wings grow, a halo is placed on her head and she is told that she must work in the nearby town of Grie. She soon realizes that the town and the entire world they live in are confined behind the Wall, a tall, impenetrable wall that none except the mysterious Toga are allowed to leave.

12:30pm - Mobile Suit Gundam

GQuuuuuuX

(episodes 1-3; 2025; Japanese with English subtitles; rated 14+) Amate Yuzuriha is a high-school student living peacefully in a space colony floating in outer space. When she meets a war refugee named Nyaan, Amate is drawn into the illegal mobile suit dueling sport known as Clan Battle. Under the entry name "Machu," she throws herself into fierce battle day after day, piloting the GQuuuuuuX. Then, an unidentified Gundam mobile suit pursued by both the space force and the police appears before her, along with its pilot, a boy named Shūji.

2pm - Destroy All Planets

(1968; dubbed in English; not rated) Originally released in Japan as *Gamera vs. Viras*. A spaceship containing an expedition force from Planet Viras approaches Earth, with its occupants discussing their intentions to occupy the planet for its atmospheric nitrogen. Gamera intervenes and destroys it, but before the ship is destroyed, the aliens broadcast a warning to their world, stating that Gamera is their enemy.

3:30pm - Bubblegum Crisis

(episodes 1-2; 1987; Japanese with English subtitles; rated TV-14) Welcome to Mega Tokyo's Tinsel City, a part of town where most struggle to survive while global conglomerates thrive. However, this fragile city of the future has another problem that's just about to blow up. Mega Tokyo's finest are being wiped out by an escalating series of attacks perpetrated by Boomers—mechanized automatons born to kill.

5pm - The Lost World

(1925; silent with English intertitles; not rated) Based on the 1912 novel of the same name by Sir Arthur Conan Doyle. From a lost expedition to a plateau in the borders of Peru, Brazil and Colombia, Paula White brings the journal of her father, explorer Maple White, to the eccentric Professor Challenger in London. Challenger declares the sketches in the journal to be proof that dinosaurs still walk the earth; facing ridicule from his peers, Challenger takes on a mission to rescue Maple White.

6:30pm - The Apothecary Diaries

(episodes 1-5; 2023; dubbed in English; rated 14+) Kidnapped and sold into servitude in the imperial palace, 17-year-old apothecary Maomao hopes to lay low and serve out her term quietly. But her curiosity gets the best of her when two of the Emperor's children fall ill, and her skills earn her a promotion to lady-in-waiting and entangle her far more deeply in palace affairs than she ever wanted.

8:30pm - Ghost in the Shell

(1995; Japanese with English subtitles; rated TV-MA) In the year 2029, the barriers of our world have been broken down by the net and by cybernetics, but this brings new vulnerability to humans in the form of brain-hacking. When a highly-wanted hacker known as "The Puppetmaster" begins involving them in politics, Section 9, a group of cybernetically enhanced cops, are called in to investigate and stop the Puppetmaster.

5pm - Tank Girl

(1995; English; rated R) A girl is among the few survivors of a dystopian Earth. Riding a war tank, she fights against the tyranny of a mega-corporation that dominates the world's remaining potable water supply.

Sunday

8am - Saint Tail

(episodes 1-5; 1995; Japanese with English subtitles; suitable for all ages) 14-year-old Meimi Haneoka is a normal girl during the daytime, but at night she takes on the "position" of Saint Tail, a modern-day Robin Hood who steals from thieves and gives items back to their original owners.

10am - Puella Magi Madoka Magica

(episodes 1-3; 2011; dubbed in English; rated 14+) After experiencing a bizarre dream, Madoka Kaname encounters a magical creature named Kyubey. Madoka and her friend Sayaka Miki are offered the opportunity of gaining magical powers if they agree to make a contract with the strange little being. He will also grant them one wish, but in exchange they shall risk their lives by accepting the responsibility of fighting witches. Invisible to human eyes, witches are catalysts of despair in the areas they inhabit.

11:30am - Secrets of the Silent Witch

(episodes 1-3; 2025; dubbed in English; rated 14+) Monica Everett, the Silent Witch, is the world's only practitioner of voiceless magic, a heroine who single-handedly fended off the Black Dragon of legend. However, the young prodigy is actually incredibly shy, and she only learned voiceless magic to avoid speaking in public. Ignorant of this, the Seven Sages have placed her on a top-secret mission to guard the Second Prince.

1pm - Flash Gordon

(1980; English; rated PG) Football star Flash Gordon is thrust into the journey of a lifetime: joined with Dale Arden and Dr. Hans Zarkov, the three earthbound space travelers will soon become the first humans to encounter alien life, and try to stop the tyrannical alien warlord Emperor Ming the Merciless from destroying the Earth.

3pm - Aldnoah.Zero

(episodes 1-3; 2014; Japanese with English subtitles; rated 13+) Fifteen years have passed since the hypergate collapsed on the moon's surface - a catastrophe known as the Heaven's Fall. The war between Earth and the VERS Empire of Mars is now in a cease-fire, and Terrans are turning out to welcome Princess Asseylum's goodwill mission to Earth, only to watch in horror as a missile crashes into Asseylum's motorcade and a new war begins.

4:30pm - Spice & Wolf: merchant meets the wise wolf

(2024; dubbed in English; rated 14+) The life of a traveling merchant is a lonely one, a fact with which Kraft Lawrence is well acquainted. Wandering from town to town with just his horse, cart, and whatever wares have come his way, the peddler has pretty well settled into his routine—that is, until the night Lawrence finds a wolf goddess asleep in his cart.

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Authors Row

Richard Friesen - AR1

Author Richard Friesen is a master storyteller with 18 books published, whose works include epic fantasy, science fiction, and even humorous superhero stories. Come see which ones you like best!

Peter Sartucci & Ed Knight - AR2

Robert Williscroft - AR3

Retired submarine officer, deepsea & saturation diver, scientist, author, & lifelong adventurer. Spent 22 months underwater, a year in the equatorial Pacific, 3 years in the Arctic, and a year at the South Pole. Degrees in Physics & Engineering.

RK Jack - AR4

RK Jack is a retired senior federal air marshal with over thirty years of experience in federal law enforcement and the military. His horror novels realistically depict police and soldiers facing unprecedented supernatural attacks...

Ezri Lell - AR5

Sci-Fi and Fantasy stories to intrigue and delight. 'Firefly meets Middle Earth via the Matrix' is our elevator pitch so if that interests you, come on by!

Alex Galassi - AR6

Alex Galassi is the author of the Rebalancing the Cosmos series, an epic science-fiction story. He has been writing and creating stories for most of his life. Many of his characters were born through his time playing with LEGO.

Venessa Robertson - AR7

Venessa Robertson is an author, active in the writing and historic reenactment communities.

Natli VanDerWerken - AR8

Natli is the author of The Dragon's Children pentology. She served in the Navy as a meteorologist/anti-submarine warfare specialist. Natli is a native Coloradan, holds a Masters in Computer Information Systems, and quilts in her spare time.

Tiffany Passmore - AR9

Tiffany Passmore was born and raised in Illinois and has several novels published. She also has an online epic and currently updating fan fiction titled The Sugar Series which has been ongoing for over a decade.

AL Kessler - AR10

A.L. Kessler lives in Colorado Springs, CO with her family. She's best known for her Here Witchy Witchy series and loves spinning paranormal tales.

MJ James - AR11

MJ James is an own-voice science-fiction and fantasy author for queer and neurodiverse readers. MJ hopes to provide companionship for their readers along with a sense of validation, understanding, and being seen.

Matthew S. Rotundo - AR12

Matthew S. Rotundo is the author of WET WORK and The Prison World Revolt series. His latest book is SPACETIME DISTORTIONS, a short story collection featuring the award-winning "Gone Black" and a new, previously unpublished story.

John Wilker - AR13

Rogue Publishing is the home of several SciFi and Action Adventure series. John Wilker writes accessible rip-

roaring space opera adventures with diverse casts and witty banter. He takes inspiration from Farscape, Guardians of the Galaxy and more.

AJ Calvin - AR14

A.J. Calvin is a science fiction/fantasy novelist from Loveland, Colorado known best for The Caein Legacy series and The Relics of War series. By day, she works as a microbiologist, but in her free time she writes.

Kendra Merritt - AR15

Kendra Merritt writes fantasy and science fiction with disabled characters. If she's not writing, she's reading, and if she's not reading, she's playing video games.

Laughing Briar - AR16

Briar is a local Denver author who enjoys hiking, board gaming with friends, and stabbing people with foam swords. Today, they are the author of over 42 short stories, and their debut novel Gambling on Common Sense.

Drea Talley - AR17

Drea Talley is a Struggling Writer™ and Chaotic Good bard. She writes all manner of fantasy, and may have a totally-not-made-up-evil-twin that produces some fairly spicy stories. She likes tea, tiny cakes, and snark.

Linnea Tanner - AR19

Award-winning author, Linnea Tanner, weaves Celtic tales of love, magical adventure, and political intrigue in Ancient Rome and Britain. The Curse of Clansmen and Kings historical fantasy series inspired by Arthurian legend.

LL Blacke - AR19

LL Blacke is a science fiction and paranormal author. Their first novel, "Search for the Signet," an Orion Labauve novel, should be available through the publisher Foolscap and Quill. They are working on the final edits for their second Orion Labauve novel, "Spectral Promises". A third novel, "The Hero Federation Chronicles," a superhero novel, is in progress.

S.L. Stacy - AR20

S.L. Stacy writes urban fantasy and science fiction, with a good heaping of romance. Her most recent novel, Alien Gothic, is a YA sci-fi mystery about a telekinetic teen who solves supernatural crimes in her small town.

Sam Ledel - AR20

Sam Ledel writes queer stories - sometimes fantastical, sometimes historical. She has nine novels published with Bold Strokes Books. Ledel currently resides in Denver and is working on her next novel.

Michele Battiste - AR21

Michele Battiste is a Colorado writer and the creator of The Elsewhere Oracle, an oracle deck and guidebook. Looking to Elsewhere, readers discover their own strengths and fears, ambitions and dreams, and the dark places that hold them back.

Torie Gaylorg - AR21

Eager to create her own worlds, Torie is excited to share her adventures through writing, inviting readers to embark on journeys of their own.

Machines of the Infinite Press - AR22

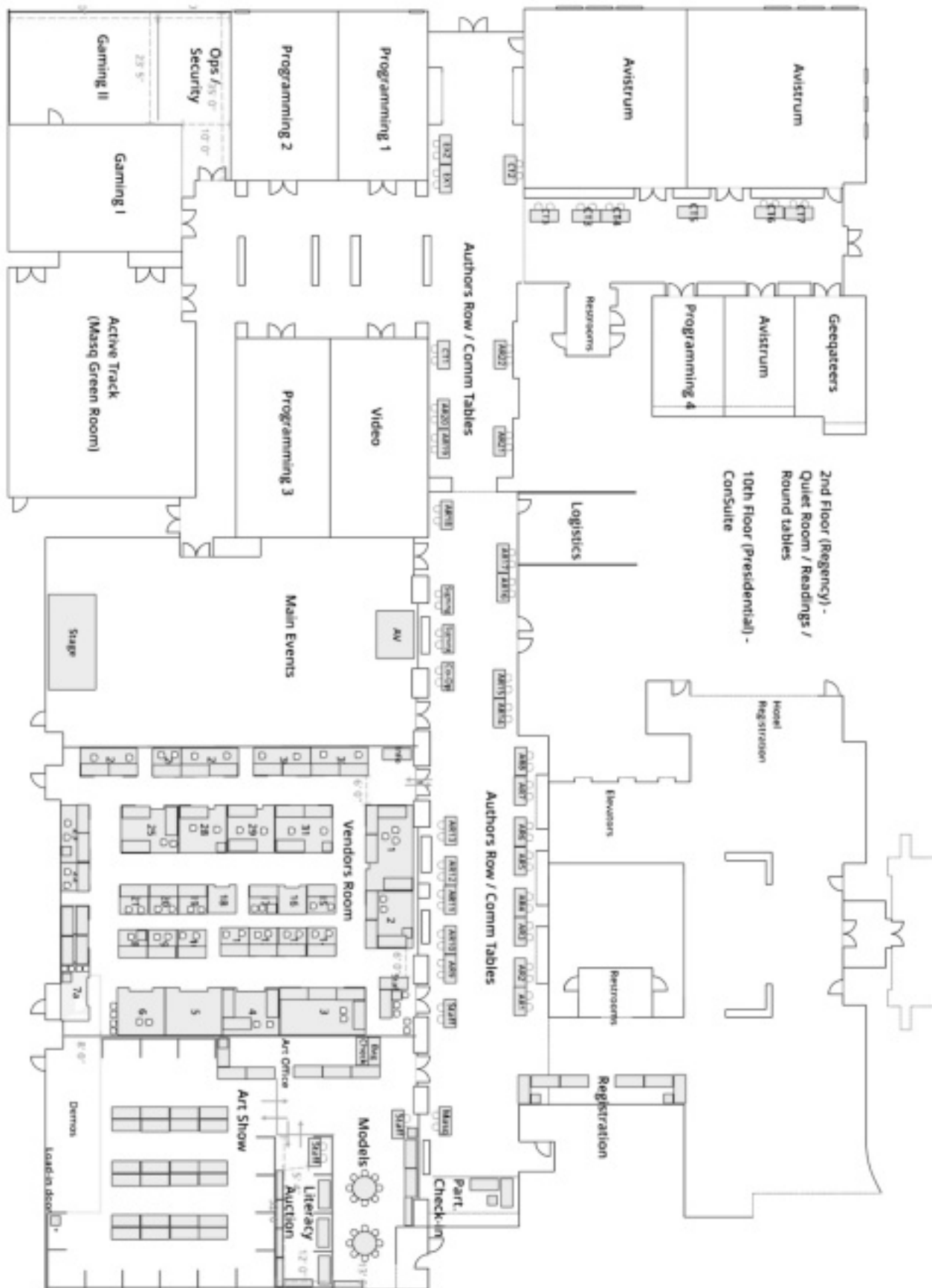
Lyndsie Clark is a debut author of the cyberpunk series The Savant Uprising. In Memoriam, kicks off the saga. The next book launches later this year. | Jon Gray Lang is the author of the sci-fi epic, Saga of a Space Freighter and The Nun with a Gun.

MileHiCon's unofficial author's scavenger hunt is back! Join us for an adventure of literary proportions and claim your prize in Authors Row.

Vendors Room

1. **Who Else Books** - Featuring new & used books with an emphasis on regional authors and authors attending MHC, plus books by a variety of others. Fiction & non-fiction, including science fiction, fantasy, steampunk, vampire, zombie books.
2. **Kirin Games** - Kirin Games carries Board Games, Card Games, RPGs, CCGs, Collectible Miniature games and much more. A regular at many of Colorado's conventions for over 30 years Kirin Games is recognized as a friendly source for your gaming needs.
3. **Dryad Tea** - Hand-blended small batch loose leaf teas inspired by music, mythology, literature and general geekery. We strive to provide a whimsical tea experience with teas, handmade accessories and pottery. Your one stop tea shop, just add hot water!
4. **In The Shadows** - In The Shadows creates unique, customized board games and gaming accessories designed to bring families and friends together for unforgettable moments of fun and connection.
5. **Mountain Minis** - Mountain Minis is a locally owned business of creatives. We offer 3D printed products, including custom orders and lithophanes, handmade paintings, and more!
6. **Dozing Gnome Massage** - Relaxing chair and foot massage.
7. **Artist GOH - Crystal Sully** - Crystal Sully, also known as the "Mother of Monsters" is an award-winning illustrator from Colorado who has been bringing creatures to life within the gaming and publishing industries over the last decade. Clients and properties Crystal has worked on include Wizards of the Coast, Dungeons & Dragons, Critical Role, Magic: The Gathering, Pathfinder, Hi-Rez Studios, Star Wars Legion, Starfinder, The Elder Scrolls: Legends, Penguin Random House, Dwarven Forge, and Orbit.
8. **M Mazzullo Bookseller LLC** - M Mazzullo Books is a Colorado based rare and collectible book dealer with a specialty in Science Fiction, Horror Fantasy and all types of Speculative Fiction.
9. **Dragon Wyck Creations** - At Dragon Wyck Creations we bring thing from your favorite fnadoms to life via vinyl.
10. **RedPander Creations** - RedPander Creations combines cosplay and whimsical art. We sell art, enamel pins, keychains, and take custom commissions for art as well.
11. **Whimsical Whiskers LLC** - Whimsical Whiskers creates unique snuggly, cuddly, friendly, adorable Dream Guardian dragon plushies — defenders from nightmares, keepers of secrets, soothers of anxiety, and reminders of self worth.
12. **Q's Apothecary** - I am a local artist. I find that all of my projects and interaction with convention attendees, push me to better my art to be that unique item that someone would want to buy one of my prints or keychains for themselves or a loved one.
13. **P.L. McMillan** - P.L. McMillan is a horror/sci-fi author with a passion for crafting & art. Her writing has appeared in various books and anthologies. She is also the co-host of the Dead Languages Podcast and creates custom spooky merch!
14. **Vamp N Viper** - A new artist here to sell art prints and buttons!
15. **Vipi Ink** - Hello, I'm Starr, a Hawaiian artist who likes to research, then use that information to create my designs. From landing on mars, to exoplanet atmospheres, animals who advanced medicine and science, there's something for everyone!
16. **Empty Feather** - I make resin pendants and cameos with inclusions of flowers, slides, recycled cameras & Atari cartridges. Also, earrings with a variety of additives for color changing, glow effects and use eye shadow to hand paint molds.
17. **BTS Chocolates** - Come one, come all! Chocolate for the needy, downtrodden, and generally homicidal! Pacify your cravings, bribe a friend, generally spread world peace inside your face. Gluten free, gourmet spoonable chocolates sweetened with honey or agave! Eat up!
18. **K.J.'s Jerky** - My company does prepackaged artisanal beef jerky in 9 flavors with samples. The flavors are: Hickory, Garlic Basil, Teriyaki, Pueblo Green Chile, Mild, Spicy Teriyaki, Chipotle, Mango Habanero and **TERRORYAKI**.
19. **Art by Jim Rinehart** - I am a Colorado artist specializing in Paper cut Magnets and tufted rugs. I have pieces from the world of Anime, Comics, TV/Movies, Video Games and Horror.
20. **Interstellar Dice** - Erika is an astrophysicist who started making dice as a creative hobby to fill her time in the early days of the pandemic. Each die is handcrafted from mold making to resin pouring to polishing to inking, making for stunningly unique dice!
21. **Tycho Dorian Art and Writing** - I'm Tycho, self-publishing consultant and author! I like to write about themes that include coming of age, magic, and changing the world. I currently live in Colorado and have my MA in Publishing.
22. **Rockhound Stuido / Beauty and the Beads** - Geode Cracking, Jewelry, Rocks, Crystals and Rock art.
23. **Fairwood Press** - Fairwood Press has published over 140 titles of speculative fiction. It sponsors the Rainforest Writers retreat in the Pacific Northwest every year.
24. **Fabriquewerx studios** - Fabriquewerx is Leathercraft and Costume accessories for galactic knights, steampunks, wenches, elves, wizards, witches, hunters and other gentle lunatics, while Wicked Gifts adds a special shine to fandom jewelry at great prices.
25. **Gathering Splinters** - Gathering Splinters' artistry and craftsmanship evolved from a love of gaming and whimsy, incorporated in wooden trays, keepsake boxes and art. Aside from functionality and durability, an emphasis on beauty and artistry has been a main focus.
26. **Dad's Dork Den** - Steve is an artist out of Colorado Springs, specializing in steampunk art. He took a look at the lack of steampunk decor and decided to make his own. Custom 3D designs and functional cosplay peices are his specialty.
27. **Moeg Games** - Moeg Games brings card games, light up pictures DIY light boxes, and swag bags to carry all of your swag around in.
28. **Desert Rose Designs** - Come and join us for an experience that thrills the mind and the eyes! Hand made crochet plush and grand novelty gifts along with books unique and rare.
29. **Mythic Makers** - Mythic Makers produces a variety of personal & desk accessories with fantasy, Celtic and vintage themes. We also make historical games, toys & puzzles
30. **Little Nerdery Shop** - Little Nerdery Shop carries a plethora of TTRPG necessities, including our specialty, hand-made sharp edged dice! We also offer top quality digital maps & handmade dice storage & nerdy jewelry. Find us for specialty & custom sets!
31. **The Mad Tatter** - I create tatted lace jewelry and other fun bits and bobs.

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