

Gaming Schedule

All Weekend

Open Gaming and Demos with the Envoys

Join Double Exposure's Envoys as the demo games. Library will be available for checkout and open gaming all weekend.

Open Gaming and Demos with Cloven Fruit Games

Zero Zero, Alchemy Stones, Elemental Rummy, 13, or other assorted games by Cloven Fruit Games

Sea of War demos with Abraxas Games

Sea of War is a tactical card game for up to 6 players. Take to the seas with attack and defense dice rolls, move your ship's card around the playing area while trying to sink your opponents. With three sets of rules for beginner, intermediate, and advanced play, you can play in as little as 30 minutes or you can turn it into an epic struggle that can take hours to play. Meant for all ages.

Will you be victorious or sink into the blue depths?

FRIDAY

6 PM – 8 PM: RECKONERS WITH JOHN EAKINS

The Reckoners, a game based on the young adult fantasy novels by Brandon Sanderson, allows players to take on the roles of the novels' protagonists and work together to save the world. It is a simultaneous, co-operative game for 1-6 players that plays in 75 minutes.

6 PM – 10 PM: TERRAFORMING MARS: ARES EXPEDITION WITH DAVID MORGAN

Terraforming Mars: Ares Expedition is an engine-building game in which players control interplanetary corporations with the goal of making Mars habitable (and profitable).

7PM – 11 PM: MONSTER HUNTERS INTERNATIONAL: SAVAGE WORLDS ADVENTURE EDITION - "EXPRESS DELIVERY" WITH SARA MARTINEZ

Half-eaten bodies have been found in several suburban area homes; homes that were locked and show no signs of intruders. Police are baffled and turn to the local MHI chapter for help. Your team must investigate to try to find a connection between the victims as well as who's behind the killings. If there's a monster involved? Kill it and get paid.

16+ recommended due to horror themes and potential gore. No experience necessary; beginners welcome and rules taught.

10PM - ? : WEREWOLVES OF MILLER HOLLOW WITH JOHN EAKINS

Werewolves of Miller's Hollow is a game that takes place in a small village which is haunted by werewolves. Each player is secretly assigned a role - Werewolf, Ordinary Townsfolk, or special character such as The Sheriff, The Hunter, the Witch, the Little Girl, The Fortune Teller and so on... Werewolf is a

social game that requires no equipment to play, and can accommodate almost any large group of players.

SATURDAY

10AM-NOON: DEAD MAN'S CHESS WITH VIRGILIO SAN ANDRES

Dead Man's Chess is a drastic change to the original iconic rules for Chess. In Dead Man's Chess, 2-4 players can battle individually, or as teams, to conquer their opponents. Magic, specialty powers unique to your faction, and the ability to defend against incoming attacks are only a few of the powerful mechanics that augment the classic title into something completely different and exciting

10 AM - 2 PM: GALAXY TRUCKER WITH DAVID MORGAN

Galaxy Trucker is a tile laying game that plays out over two phases: building and flying. Building happens in real time and has players build their personal space ships by grabbing tiles from the middle of the table before the timer runs out. Can you build a space ship durable enough to weather storms of meteors? Armed enough to defend against pirates? Big enough to carry a large crew and valuable cargo? Fast enough to get there first?

11 AM - 3 PM: GOOD SOCIETY - THE JANE AUSTEN RPG WITH SARA MARTINEZ

Join us for a regency era game of manners, reputation and intrigue. This is a highly collaborative game where all players work together to experience the world of Jane Austen's novels with afternoon tea, grand balls, letter writing and more. Expect heavy role-playing. Rules taught, new players welcome.

NOON - 4 PM: PODRACING WITH VIRGILIO SAN ANDRES

The SoroSuub Corporation is pleased to sponsor Podracing on its volcanic planet of Sullust (along the Rimma Trade Route). It welcomes podracers to the Galactic Trials at the SoroSuub Facility. Wind through an underground labyrinth with many twists and turns and protective glass tubes to provide racers breathable air due to an unfriendly atmosphere on the exterior portions of the planet.

2 PM - 4 PM: BEYOND THE SUN WITH JOHN EAKINS

Beyond the Sun is a space civilization game in which players collectively decide the technological progress of humankind at the dawn of the Spacefaring Era, while competing against each other to be the leading faction in economic development, science, and galactic influence.

2 PM - 10 PM: CARNIVALLE WITH COREY PAPASTATHIS AND ROB BRILL

Come and explore the grand event held by the Blue Veil Hanataz troupe known as Carnivalle. You and your party will play a short set of scenarios on the huge 3D model of the Blue Veil Carnivalle from the World of Zyathé. Multiple sessions will be ran over the course of the day.

3 PM – 7 PM: TOMORROW DIES TODAY WITH DAVID MORGAN

Tomorrow Dies Today puts you in the role of a Supervillain or one of his top nine Henchmen. Take over various areas of criminal enterprise, gather resources, recruit Faceless Henchmen, and discover Doomsday Missions to enact your plan of global domination. Three different asymmetrical game modes

allow you to pick whether you and your friends will be 100% cooperative, sharpen your back stabbing daggers, or play with up to three teams in a free for all.

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SUNDAY

11 AM - 3 PM: PARANOIA 3SC4PE SECTOR WITH COREY PAPASTATHIS

Friend Computer, in order to ascertain the intelligence of the human race, is requesting your involvement in the 3sc4pe Sector trials. The C.H.I.M.P. participants will need to escape the 3sc4pe Sector trial before... (This is an escape room style RPG session in the world of Paranoia.)